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Collana	Wiley SID series in display technology
Altri autori (Persone)	ChenJianmin <1963-> SharpGary D
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Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Polarization Engineering for LCD Projection; Contents; Series Editor's Foreword; Preface; 1 Introduction; 2 Liquid Crystal Projection System Basics; 3 Polarization Basics; 4 System Components; 5 Liquid Crystal Displays (LCDs); 6 Retarder Stack Filters; 7 System Contrast; 8 Color Management; 9 Transmissive Three-panel Projection System; 10 Three-panel Reflective Systems; 11 Single and Dual Panel LC Projection Systems; Appendix A; Index
Sommario/riassunto	Liquid Crystal Display (LCD) projection technology has, in recent years, led the way in large area displays because of its potential to deliver scalable, high-resolution images at a low cost. Since large displayed

images demand high brightness and contrast, a full understanding of polarization, and how to manage its effects, is essential for the development of quality systems. Using the example of LCD projection technology, this practical text provides a thorough coverage of polarization engineering problems, with appropriate solutions and mathematical tools for analysis. Key featur
