

1. Record Nr.	UNISA996390045403316
Autore	Kyffin Maurice <d. 1599.>
Titolo	The blessednes of Brytaine, or A celebration of the Queenes holyday [[electronic resource]] : conteining, a breefe rehearsall, of the inestimable benefits, generally had & enioyed, not only all England ouer, but also in forrein partes, through the gracious bountie, and incomparable blessed rule of our royall Queene Elizabeth. Composed, and set foorth, in due reuerence, & ioyfull memoriall, of her Maiesties present entrance into the thirtieth yeere of her most triumphant raigne, with hartie prayer, for the long continuing, and prosperous preseruing of the same: by Maurice Kyffin. Published with authoritie
Pubbl/distr/stampa	London, : Imprinted by Iohn VVindet, dwelling in Adling streete, at the signe of the White Beare, neere Baynardes Castell, 1587
Descrizione fisica	[16] p
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	In verse. Signatures: A-B. Reproduction of the original in the Henry E. Huntington Library and Art Gallery.
Sommario/riassunto	eebo-0113

2. Record Nr.	UNINA9911015626103321
Autore	Taherdoost Hamed
Titolo	Innovating and Integrating Emerging Technologies // by Hamed Taherdoost
Pubbl/distr/stampa	Cham : , : Springer Nature Switzerland : , : Imprint : Springer, , 2025
ISBN	9783031939532 9783031939525
Edizione	[1st ed. 2025.]
Descrizione fisica	1 online resource (0 pages)
Collana	Signals and Communication Technology, , 1860-4870
Disciplina	006.3
Soggetti	Computational intelligence Electronic commerce Project management Computational Intelligence e-Commerce and e-Business Project Management
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di contenuto	Ch 1: Innovation and Value Creation -- Ch 2: Navigating Big Data Revolution -- Ch 3: Exploring the Internet of Things (IoT) -- Ch 4: Cloud Computing Essentials -- Ch 5: Thinking Machines: Artificial Intelligence and Machine Learning -- Ch 6: Virtual Reality Technology Advancements -- Ch 7: Quantum Computing -- Ch 8: Cybersecurity Frontiers -- Ch 9: 3D Printing - From Principles to Diverse Applications -- Ch 10: Empowering Ideas and Ventures with Crowdfunding -- Ch 11: Renewable Energy Technologies - Innovations and Sustainability.
Sommario/riassunto	This book explores all aspects of innovation, including funding, business strategies, and real-world uses for game-changing technologies like blockchain, IoT, AI, and big data. Learn about the fundamentals of cloud computing, explore the moral implications of virtual reality, comprehend the complexities of quantum computing, and explore the domains of robotics, 3D printing, and 6G technology. The book covers each technology's foundations, uses, and future developments. The author makes complicated subjects easier to understand by using reader-friendly language, tables, and graphics.

The intricacies of these technologies will become clear to readers, enabling them to capitalize on innovation's promise for both career and personal growth. Explores emerging technologies from blockchain and AI to 3D printing and smart cities; Integrates business, ethics, social impacts, and regulatory considerations into discussions of innovation; Combines practical experience with trustworthy and valuable insights for readers at all levels of expertise.
