Record Nr. UNISALENTO991000975239707536 Autore Paumier, Pam **Titolo** Chaplin: 100 anni 100 immagini 100 documenti / mostra a cura di Pam Paumier e David Robinson Pubbl/distr/stampa Udine: Le giornate del cinema muto, 1989 Descrizione fisica 73 p.; 22 cm. Altri autori (Persone) Robinson David Soggetti Chaplin, Charlie Chaplin, Charlie Lingua di pubblicazione Italiano **Formato** Materiale a stampa Livello bibliografico Monografia Record Nr. UNINA9911008940803321 2. **Autore** Sanders Donald H. From Photography to 3D Models and Beyond: Visualizations in Titolo Archaeology / / Donald H. Sanders Oxford:,: Archaeopress,, [2023] Pubbl/distr/stampa ©2023 **ISBN** 9781803276199 1803276193

Edizione [1st ed.]

Descrizione fisica 1 online resource (202 pages)

Disciplina 930.1

Soggetti Archaeology - Methodology Photography in archaeology

Lingua di pubblicazione Inglese

Formato Materiale a stampa

Livello bibliografico Monografia

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## Sommario/riassunto

This book explores the history of visual technology and archaeology and outlines how the introduction of interactive 3D computer modelling to the discipline parallels very closely the earlier integration of photography into archaeological fieldwork.