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Nota di contenuto	Designing and Developing Intelligent Environments: Analysing the Values of Living Lab Approach in Research, Development and Innovation Process -- Hisat-Net: Hierarchical Hand Pose Estimation Algorithm Based on RGB Image for Speed and Accuracy Trade-Off -- Development of an Integrated AI-WEB System for the Detection and Prevention of Congestion of the Network Infrastructure of a Higher Education Institution -- A Bottom-Up Approach to Deriving Digital

Competency for Government -- From Gamification To Ritualization: A New Approach to Transform Our Daily Lives -- A Facial Expression Generation Based on Custom Emotional Language and Foundation Models -- Improving Our Awareness of Data Generation, Use, and Ownership: People and Data Interactions in AI-Rich Environments -- Designing a Socio-Ecological Value Scorecard: A Holistic Approach to Farm Performance and Sustainability -- Towards a Comprehensive Approach to Complex Emotion Detection: Utilizing Facial and Speech Inputs in a 2D Matrix -- Human-Agent Interaction in Batik Digital Learning: Design of an AI-Driven Experiential Platform -- SnapNCode: An Integrated Development Environment for Programming Physical Objects Interactions -- Wulangreh and Wedhatama Translation using Adam-NMT with Considering Unique Macapat Rules -- Holographic Interaction Design and User Behavior Analysis Based on Holographic Display -- Operationalizing Affordances in Hybrid Spaces: An Enhanced TACIT Framework for Human-Agent Interaction. User Experience in Intelligent Environments: A Study on the Effective Utilization of Digital Participation Platforms: Case-Based Analysis of Citizen Participation Trend -- Examining a Method for Evaluating Manga Readers' Emotions based on EEG and HRV Considering Changes in Reading Time -- Exploring Trade-offs in Privacy-Aware Activity Recognition with Small Wearable Cameras -- Interpretability Analysis and Combined Prediction of the Coupled Relationship between Pilot Fatigue and Situational Awareness -- Advancing User-Voice Interaction: Exploring Emotion-Aware Voice Assistants Through a Role-Swapping Approach -- Research on the Factors of Consumer Purchase Intention in AIGC-enabled Cross Border E-commerce Live Streaming -- Exploring The Dark Patterns in User Experience Design for Short-Form Videos.

Sommario/riassunto

This two-volume set LNCS 15802-15803 constitutes the refereed proceedings of the 13th International Conference on Distributed, Ambient and Pervasive Interactions, DAPI 2025, held as part of the 27th International Conference on Human-Computer Interaction, HCII 2025, in Gothenburg, Sweden, during June 22-27, 2025. The total of 1430 papers and 355 posters included in the HCII 2025 proceedings was carefully reviewed and selected from 7972 submissions. The two volumes cover the following topics: Part I: Designing and developing intelligent environments; and user experience in intelligent environments. Part II: Smart cities and public spaces; eXtended reality and robots in intelligent environments; and wellbeing in intelligent environments.