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Nota di contenuto	Digital Human Modeling for Healthcare and Wellbeing: Integrating a Student Wellbeing Tool for Mentors -- Verifying Scientific Validity and Enhancing Response Motivation in Digital Human-Based Mental Health Assessment: A Mixed-Methods Study -- Exploring Satisfaction and Comprehension of Pill Identification Applications: Insights on Design Improvements from Users with Varying Medication Usage Frequencies -- Evaluating Usability, Acceptance, and Trust in the BEAMER Adherence Intelligence Visualization Platform: A Preliminary Study -- Constructing a Conversation-First Dialogue Model for Comprehensive, Evidence-Based Counseling for HPV Vaccination for Young Adults -- Research on User Experience Design of Internet Healthcare and

Intelligent Triage Systems -- How Social Cues in Depression Intervention AI Chatbots Affect Human-Computer Trust. AI and Digital Human Modeling in Safety and Risk Management: Statistical 3D Body Shape Predictions for Standardisation of Digital Human Modelling Tools -- Enhancing Virtual Restorative Environment with Generative AI: Personalized Immersive Stress-Relief Experiences -- The Visibility and Non-Intrusiveness of Peripheral Visioninformation During the Use of AR Devices: The Effects of Transparency Levels, Color, and Font Size -- Design of a Hierarchical Federated Generative Learning Based Smart Home System -- ExpertGen: A Comparative Analysis of User Performance, Cognitive Workload, and Trust in Domain-Tailored Generative AI -- Assessing Vision Obstruction and Safety in E-Scooter Accidents: An Integrated Approach Using Digital Human Modeling and Computer Vision -- The Application of Interactive Narrative in the Health Knowledge Visualization -- Designing Automation for Enhancing Multitasking Performance -- Establishing a Fire Risk Map Based on Planned Spatial Layouts and Environment in Rural Planning: A Case Study of a Stereotype Village in China -- Enhancing Human Detection in Post-Disaster Scenarios through Generative Adversarial Networks. Biomechanics, Ergonomics, and Risk Mitigation: Research on Ergonomic Evaluation and Design Improvement of Grain Analyzer Based on Jack -- Evaluating Multi-User VR for Ergonomic Assessments Using a DHM Software -- Exploring Physical Demand Metric: Slouching Score in Augmented Reality-Based Biomechanics Education -- Assessment of Ergonomic Posture in Augmented Reality Environments using Slouching Score -- Biomechanical Evaluation of a Hybrid Upper-Body Exoskeleton during Lifting and Overhead Tasks in Occupational Settings: A Preliminary Study -- Impact of Exoskeleton Support on Discharge Statistics of Motor Units During Quasi-Isometric Tasks -- Decision Trees and IMU Sensors for Risk Prediction in Manual Material Handling -- Simulation and Analysis of Cervical Biomechanics and Injury Risk in Fighter Pilots Under Different Seatback Angles -- Effects of Shared Control Modalities on Task Performance and User Experience in Robotic Teleoperation: A Path-Tracking Case Study.

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#### Sommario/riassunto

This three-volume set LNCS 15791-15793 constitutes the refereed proceedings of the 16th International Conference on Digital Human Modeling and Applications in Health, Safety, Ergonomics and Risk Management, DHM 2025, held as part of the 27th International Conference on Human-Computer Interaction, HCII 2025, in Gothenburg, Sweden, during June 22-27, 2025. The total of 1430 papers and 355 posters included in the HCII 2025 proceedings was carefully reviewed and selected from 7972 submissions. The three volumes cover the following topics: Part I: Digital human modeling for healthcare and wellbeing; AI and digital human modeling in safety and risk management; and biomechanics, ergonomics, and risk mitigation. Part II: User experience design for sustainable products and public spaces; and wearable and digital health monitoring. Part III: Healthcare and rehabilitation innovation; augmented and virtual reality for health, wellbeing, and digital human modeling; and behavioral modeling and human-technology interaction.

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