

1. Record Nr.	UNINA9910484259403321
Titolo	Intelligent Agents and Multi-Agent Systems : 11th Pacific Rim International Conference on Multi-Agents, PRIMA 2008, Hanoi, Vietnam, December 15-16, 2008, Proceedings // edited by Bui The Duy, Tuong Vinh Ho, Quang Thuy Ha
Pubbl/distr/stampa	Berlin, Heidelberg : , : Springer Berlin Heidelberg : , : Imprint : Springer, , 2008
ISBN	3-540-89674-0
Edizione	[1st ed. 2008.]
Descrizione fisica	1 online resource (XIV, 406 p.)
Collana	Lecture Notes in Artificial Intelligence, , 2945-9141 ; ; 5357
Disciplina	006.3
Soggetti	Artificial intelligence Computer networks Software engineering Computer science Artificial Intelligence Computer Communication Networks Software Engineering Computer Science Logic and Foundations of Programming
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	International conference proceedings.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Keynote Speech: A Review of the Ontological Status, Computational Foundations and Methodological Processes of Agent-Based Modeling and Simulation Approaches: Open Challenges and Research Perspectives -- Keynote Speech: Computational Collective Intelligence and Knowledge Inconsistency in Multi-agent Environments -- Keynote Speech: Agent Oriented Software Engineering: Why and How -- Coordinating Agents Plans in Multi-Agent Systems Using Colored Petri Nets -- Design of an Internet-Based Advisory System: A Multi-agent Approach -- Towards Virtual Epidemiology: An Agent-Based Approach to the Modeling of H5N1 Propagation and Persistence in North-Vietnam -- Measurement of Underlying Cooperation in Multiagent Reinforcement Learning -- Reo Connectors as Coordination Artifacts in 2APL Systems -- A Verification Framework for Normative Multi-Agent

Systems -- Social Viewpoints for Arguing about Coalitions -- Changing Institutional Goals and Beliefs of Autonomous Agents -- Reasoning about Constitutive Norms, Counts-As Conditionals, Institutions, Deadlines and Violations -- When to Use a Multi-Agent System? -- Multiagent Incremental Learning in Networks -- UML-F in the Design of an Agent-Oriented Software Framework -- Interactive Learning of Expert Criteria for Rescue Simulations -- Modularity in Agent Programming Languages -- On the Pheromone Update Rules of Ant Colony Optimization Approaches for the Job Shop Scheduling Problem -- Preliminary Result on Secure Protocols for Multiple Issue Negotiation Problems -- Performance Analysis about Parallel Greedy Approximation on Combinatorial Auctions -- Online Market Coordination -- Towards an Evaluation Framework for MAS Software Engineering -- From Obligations to Organizational Structures in Multi-Agent Systems -- Addressing the Brittleness of Agent Interaction.-Dividing Agents on the Grid for Large Scale Simulation -- An Interest Rate Adjusting Method with Bayesian Estimation in Social Lending -- A Temporal Logic for Stochastic Multi-Agent Systems -- Applying the Logic of Multiple-Valued Argumentation to Social Web: SNS and Wikipedia -- Simulation of Halal Food Supply Chain with Certification System: A Multi-Agent System Approach -- A Novel Approach for Conflict Resolution in Context-Awareness Using Semantic Unification of Multi-Cognition -- Improving Trade-Offs in Bilateral Negotiations under Complete and Incomplete Information Settings -- PAMS – A New Collaborative Framework for Agent-Based Simulation of Complex Systems -- Methodological Steps and Issues When Deriving Individual Based-Models from Equation-Based Models: A Case Study in Population Dynamics -- Abstraction of Agent Cooperation in Agent Oriented Programming Language -- Knowledge Assessment: A Modal Logic Approach -- The Design of a Self-locating Automatic-Driving Robot -- Settling on the Group's Goals: An n-Person Argumentation Game Approach -- Revenue Maximising Adaptive Auctioneer Agent -- Managing Collaboration Using Agent Based Simulation -- Using Agent-Based Simulation of Human Behavior to Reduce Evacuation Time -- Participatory Simulation Platform Using Network Games -- A Multiagent-System Framework for Hierarchical Control and Monitoring of Complex Process Control Systems -- Agent Reasoning with Semantic Web in Web Blogs -- Design of a Multiagent System over Mobile Devices for the Planning of Touristic Travels.

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#### Sommario/riassunto

This book constitutes the proceedings of the the 11th Pacific Rim International Conference on Multi-Agents, PRIMA 2008, held in Hanoi, Vietnam, in December 2008. The 19 regular papers and 22 short papers presented together with 3 keynote speeches, were carefully reviewed and selected from 56 submissions. Many current subjects in multi-agent research and development are addressed, ranging from theoretical and methodological issues to various applications in different fields. There was a track on multi-issue negotiation and agents and HCI.

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2. Record Nr.	UNINA9911007457903321
<b>Titolo</b>	Human Aspects of IT for the Aged Population : 11th International Conference, ITAP 2025, Held as Part of the 27th HCI International Conference, HCII 2025, Gothenburg, Sweden, June 22–27, 2025, Proceedings, Part III // edited by Qin Gao, Jia Zhou
<b>Pubbl/distr/stampa</b>	Cham : , : Springer Nature Switzerland : , : Imprint : Springer, , 2025
<b>ISBN</b>	3-031-92712-5
<b>Edizione</b>	[1st ed. 2025.]
<b>Descrizione fisica</b>	1 online resource (XXI, 436 p. 98 illus., 54 illus. in color.)
<b>Collana</b>	Lecture Notes in Computer Science, , 1611-3349 ; ; 15811
<b>Disciplina</b>	005.437 004.019
<b>Soggetti</b>	User interfaces (Computer systems) Human-computer interaction Computer networks Artificial intelligence Computers, Special purpose User Interfaces and Human Computer Interaction Computer Communication Networks Artificial Intelligence Special Purpose and Application-Based Systems
<b>Lingua di pubblicazione</b>	Inglese
<b>Formato</b>	Materiale a stampa
<b>Livello bibliografico</b>	Monografia
<b>Nota di contenuto</b>	Older Adults and the (Smart) City -- Assessing the Impact of ICT-Related Transportation Technologies on the Mobility of Older Adults in Shanghai, China: A Thematic Analysis. -- Research on the Influencing Factors of Intelligent Driving Acceptance in the Near-Elderly Group. -- Design f the Service System for People in the Corner of the City . -- Guideline Proposal for Designing Immersive Audiovisual Content Applied to Senior Virtual Cycling Tourism Experiences. -- Cyclotourism with or Without Gamification? Exploring Emotions, Health Perception, and Gamified Technology Acceptance of Cyclotourists Aged 50 and Over. -- Romanian Older Adults' Views of the Age-Friendliness of their City: The Importance of Digital Technologies. -- Research on the Age-

friendly Adaptive Interaction Design for Autonomous Vehicles Aimed at Situational Awareness and Control Perception. -- Multimodal In-Vehicle Interaction Design to Support Situation Awareness and Reduce Motion Sickness in Autonomous Driving: A Systematic Review. -- Research on the Design of Elderly Assistance Mobility Products Based on Context Awareness. Technology Adoption, IT Literacy and the Digital Divide -- Sociotechnical Barriers to Older Filipino Adults' Adoption of Digital Banking. -- Active Disengagement A Phenomenographic Analysis of Autonomous Digital Disconnection Behavior in Older Adults. -- Invisible and Forgotten: Digital Exclusion of Institutionalized Elderly in the Interior of Portugal. -- Exploring Longitudinal Affect on Adoption of Persuasive Wearables in Older Adults with Mild Cognitive Impairment. -- Upskilling the Old, a Quarter Century On: Media Literacies, AI and Older People in Public Policy Discourses. -- Between Exclusion and Possibility: Digital Technology in Romanian Nursing Homes. -- Elderly and Digital Vulnerability Predictors. -- What Makes You Digital: The Effects of Family Relationships on ICT Use in Older Adults. -- More than a Number: The Role of Age in the Digital Engagement of Older Adults in Belgium. -- Fintech Adoption and Influencing Factors among Chinese Older Adults. -- Reaping Digital Dividends or Facing the Digital Divide: A Qualitative Study Exploring the Social Media Usage Behaviour of the Elderly Population. Living with AI -- Co-Design Workshop on AI for Caregivers and Older Adults. -- Designing for Utilitarian or Hedonic Motivation: The Impact of Appearance and Social Cues of Chatbots. -- AI Generational Challenges in Bulgaria. -- Mapping Aging in Place through AI and Robotics: A System Modeling Perspective. -- Living with AI: Examining Older Adults' Preferences for Task Assistance. -- Mental Models of Older and Younger Adults on AI-Assisted Misinformation Detection: An Interview Study. -- Family Caregivers' Experiences With and Acceptance of New Digital and AI-Enabled Technologies.

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#### Sommario/riassunto

The three-volume set LNCS 15809-15811 constitutes the thoroughly refereed proceedings of the 11th International Conference on Human Aspects of IT for the Aged Population, ITAP 2025, held as part of the 27th HCI International Conference on Human-Computer Interaction, HCII 2025, which took place in Gothenburg, Sweden, in June 2025. The total of 1430 papers and 355 posters included in the HCII 2025 proceedings was carefully reviewed and selected from 7972 submissions. The three volumes cover topics as follows: Part I: Designing Older User Experiences; Social Connectedness and Psychological Support Part II: Smart Homes and Communities for Aging in Place; eHealth for Aging Part III: Older Adults and the (Smart) City; Technology Adoption, IT Literacy and the Digital Divide; Living with AI.

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