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	Nota di contenuto	Front Cover; C# Annotated Standard; Copyright Page; Dedications; Contents; Foreword to the Annotated Standard; Preface to the Annotated Standard; Acknowledgments; About The Authors; Errata To The International Standard; The C# International Standard and Foreword; Introduction; CLI not required; Chapter 1: Scope; Chapter 2: Conformance; Interpreters; Chapter 3: Normative references; Chapter 4: Definitions; Application vs. program; Assembly vs. class files; Accessing class libraries; Programs, assemblies, applications and class libraries; Chapter 5: Notational conventions Chapter 6: Acronyms and abbreviationsASCII Rules!; The C# name; Chapter 7: General description; Where to look for requirements on unsafe constructs; Chapter 8: Language overview; Annotation free zone; 8.1 Getting started; 8.2 Types; 8.2.1 Predefined types; 8.2.2 Conversions; 8.2.3 Array types; 8.2.4 Type system unification; 8.3 Variables and parameters; 8.4 Automatic memory management; 8.5 Expressions; 8.6 Statements; 8.7 Classes; 8.7.1 Constants; 8.7.2 Fields; 8.7.3 Methods; 8.7.4 Properties; 8.7.5 Events; 8.7.6 Operators; 8.7.7 Indexers; 8.7.8 Instance constructors; 8.7.9 Finalizers 8.7.10 Static constructors8.7.11 Inheritance; 8.7.12 Static classes; 8.7.13 Partial type declarations; 8.8 Structs; 8.9 Interfaces; 8.10 Delegates; 8.11 Enums; 8.12 Namespaces and assemblies; 8.13

Sommario/riassunto	Standards, while being definitive, do not usually serve as the best reference to the use of a programming language. Books on languages usually are able to explain usage better, but lack the definitive precision of a standard. This book combines the two; it is the standard with added explanatory material.* Written by members of the standards committee* Annotates the standard with practical implementation advice* The definitive reference to the C# International Standard