1.

Record Nr.	UNINA9910972785603321
Autore	Derakhshani Dariush
Titolo	Introducing Autodesk Maya 2012 / / Dariush Derakhshani
Pubbl/distr/stampa	Indianapolis, Ind., : Wiley Pub., Inc., c2011
ISBN	9786613397690
	9781118088524
	1118088522
	9781283397698
	1283397692
	9781118088548
	1118088549
Edizione	[1st edition]
Descrizione fisica	1 online resource (650 p.)
Collana	Autodesk official training guide
	Serious skills
Classificazione	COM012000
Disciplina	006.6/96
Soggetti	Computer animation
	Computer graphics
	Three-dimensional display systems
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.
Nota di contenuto	1. Introduction to computer graphics and 3D -- 2. Jumping In headfirst, with both feet -- 3. The Maya 2012 interface -- 4. Beginning polygonal modeling -- 5. Modeling with NURBS, subdivisions, and deformers -- 6. Practical experience -- 7. Maya shading and texturing -- 8. Introduction to animation -- 9. More Animation! -- 10. Maya lighting -- 11. Maya rendering -- 12. Maya dynamics and effects.
Sommario/riassunto	"Introducing Autodesk Maya 2012 is the ideal primer to getting started with Maya. Learn the Maya interface and the basics of modeling, rigging, animating, texturing, lighting, rendering, visualization, and visual effects. The expository text is reinforced with fun and challenging step-by-step tutorials, including creating a solar system, an alien hand, a steam locomotive, a toy wagon, and other projects that help you learn the ins and outs of this complex software. Professional visual effects artist and instructor Dariush Derakhshani leads readers

through the nuances of the complex software without over-explaining or over-simplifying. The tutorials offer realistic, professional challenges for those new to 3D, and to those coming from another 3D application. Introducing Autodesk Maya 2012 is the perfect guide to get you up and running in the world's most popular professional 3D software application"--