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Sommario/riassunto

Harness the power of MATLAB for deep-learning challenges. Practical MATLAB Deep Learning, Second Edition, remains a one-of-a-kind book that provides an introduction to deep learning and using MATLAB's deep-learning toolboxes. In this book, you'll see how these toolboxes provide the complete set of functions needed to implement all aspects of deep learning. This edition includes new and expanded projects, and covers generative deep learning and reinforcement learning.

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Windows Communication Foundation; What is SOA?; Web services; What is a web service?; Web service WSDL; Web service proxy; SOAP; Web services: standards and specifications; WS-I Profiles; WS-Addressing; WS-Security; WS-ReliableMessaging; WS-Coordination and WS-Transaction; WCF: Windows Communication Foundation; What is WCF?; Why is WCF used for SOA?; WCF architecture; Basic WCF concepts-WCF ABCs; Address; Binding; Contract; Service contract; Operation contract Message contractData contract; Fault contract; Endpoint; Behavior; Hosting; Self hosting; Windows services hosting; IIS hosting; Windows Activation Services hosting; Channels; Metadata; WCF production and development environments; Summary; Chapter 2: Implementing a Basic HelloWorld WCF Service; Creating the HelloWorld solution and project; Creating the HelloWorldService service contract interface; Implementing the HelloWorldService service contract; Hosting the WCF service in ASP.NET Development Server; Creating the host application; Testing the host application; ASP.NET Development Server Adding an SVC file to the host applicationModifying the web.config file; Starting the host application; Creating a client to consume the WCF service; Creating the client application project; Generating the proxy and configuration files; Customizing the client application; Running the client application; Setting the service application to AutoStart; Summary; Chapter 3: Hosting and Debugging the HelloWorld WCF Service; Hosting the HelloWorld WCF service; Hosting the service in a managed application; Hosting the service in a console application Consuming the service hosted in a console applicationHosting the service in a Windows service; Hosting the service in Internet Information Server; Preparing the folders and files; Turn on Internet Information Services; Creating the IIS application; Starting the WCF service in IIS; Testing the WCF service hosted in IIS; Other WCF service hosting options; Debugging the HelloWorld WCF service; Debugging from the client application; Starting the debugging process; Debugging on the client application; Attaching to ASP.NET Development Server; Stepping into the WCF service Debugging only the WCF serviceStarting the WCF Service in debugging mode; Starting the client application in non-debugging mode; Starting the WCF service and client applications in debugging mode; Attaching to a WCF service process; Running the WCF service and client applications in non-debugging mode; Debugging the WCF service hosted in IIS; Just-In-Time debugger; Summary; Chapter 4: Implementing a WCF Service in the Real World; Why layer a service?; Creating a new solution and project using WCF templates; Using the C# WCF service library template Using the C# WCF service application template

Sommario/riassunto

Build SOA applications on the Microsoft platform with this hands-on book and eBook guide updated for VS2010
