

1. Record Nr.	UNINA9910967512103321
Autore	Flamini Roland
Titolo	Passport Germany : your pocket guide to German business, customs & etiquette // Roland Flamini
Pubbl/distr/stampa	San Raphael, Calif., USA, : World Trade Press, c1997
Descrizione fisica	96 p. : ill
Collana	Passport to the world
Disciplina	390/.00943
Soggetti	Corporate culture - Germany Business etiquette - Germany Negotiation in business - Germany Intercultural communication
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Bibliographic Level Mode of Issuance: Monograph
Nota di bibliografia	Includes bibliographical references (p. [93]-94).
Nota di contenuto	Intro -- Table of Contents GERMANY -- Germany Quick Look -- Country Facts -- The Germans -- Cultural Stereotypes -- Regional Differences -- Government & Business -- The Work Environment -- Women in Business -- Making Connections -- Strategies for Success -- Time -- Business Meetings -- Negotiating with Germans -- Business Outside the Law -- Names & Greetings -- Communication Styles -- Customs -- Dress & Appearance -- Reading the Germans -- Entertaining -- Socializing -- English German Basic German Phrases -- Correspondence -- Useful Numbers -- Books & Internet Addresses -- World Trade Almanac -- Passport to the World Series.
Sommario/riassunto	This pocket guide to the business, culture, and etiquette customs of Germany is written for an international audience. Comprehensive, hard-to-find business culture information is provided in an entertaining, current, humorous, and often politically incorrect format. 25 illustrations.

2. Record Nr.	UNINA9910349312503321
Titolo	HCI in Games : First International Conference, HCI-Games 2019, Held as Part of the 21st HCI International Conference, HCII 2019, Orlando, FL, USA, July 26–31, 2019, Proceedings // edited by Xiaowen Fang
Pubbl/distr/stampa	Cham : , : Springer International Publishing : , : Imprint : Springer, , 2019
ISBN	3-030-22602-6
Edizione	[1st ed. 2019.]
Descrizione fisica	1 online resource (XX, 464 p. 196 illus., 150 illus. in color.)
Collana	Information Systems and Applications, incl. Internet/Web, and HCI, , 2946-1642 ; ; 11595
Disciplina	004.019
Soggetti	Application software User interfaces (Computer systems) Human-computer interaction Computer vision Computer graphics Education - Data processing Social sciences - Data processing Computer and Information Systems Applications User Interfaces and Human Computer Interaction Computer Vision Computer Graphics Computers and Education Computer Application in Social and Behavioral Sciences
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Game Design -- Gaming Experience -- Serious Games -- Gamification.
Sommario/riassunto	This book constitutes the refereed proceedings of the First International Conference on HCI in Games, HCI-Games 2019, held in July 2019 as part of HCI International 2019 in Orlando, FL, USA. HCII 2019 received a total of 5029 submissions, of which 1275 papers and 209 posters were accepted for publication after a careful reviewing process. The 34 papers presented in this volume are organized in

topical sections named: Game Design; Gaming Experience; Serious Games; and Gamification.
