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Nota di contenuto	Intro -- Title Page -- Copyright -- Dedication -- Contents -- Acknowledgments -- General Introduction -- Why This Anthology? -- The Early Schilder -- Revelation and History: Engaging Barth -- Church and Culture: Engaging Kuyper -- War and Schism -- Reception -- How to Use This Anthology -- Part I: American Lectures (1939) -- Lecture 1: Common Grace -- Editors' Introduction -- 1. Introduction: Conflict with the Fathers Is Inevitable -- 2. How to Approach the Question of Common Grace -- 3. The Offer of Grace -- Source -- Lecture 2: The Covenant of Works and the Covenant of Grace -- Editors' Introduction -- 1. Introduction: The Importance of the Matter -- 2. Foundational Stipulations -- 3. Different Contexts -- 4. Connection and Blossoming -- 5. The Covenant of Works -- 6. Covenant of Works and Covenant of Grace -- 7. Vos' Distinctions -- 8. Discussion of the Distinctions -- 9. Concluding Remarks -- Source -- Lecture 3: Christian Freedom -- Editors' Introduction -- Lecture -- Source -- Lecture 4: Christ and Biblical History -- Editors' Introduction -- 1. Introduction -- 2. What Kind of History Does the Bible Tell? -- 3. Christ as the One Story of the Bible -- 4. Two Modes of Biblical Historiography -- 5. A Few Examples -- Discussion -- 1. What Is Your View of 2 Samuel 6:3-8, the History of Uzzah and the Ark? -- 2. What Is the Place of the Theocracy in Israel? -- 3. How Should We Preach about 2 Kings 6:1-7, the History of the Floating Axe Head? -- 4. Should We Think of the Kingdom of the Ten Tribes as the Church? -- 5. Can We Transpose the Circumstances of the

People of Israel to the Church of Today? -- 6. Is the King of the Northern Kingdom Head of the Church? -- 7. May We See a Type of Christ in Every Person in the Old Testament? -- 8. Must a Sermon Already Be Christological in Its Introduction? -- 9. How Should We in General Look for the Messianic Tenor of a Text? -- 10. What about the Application of the Sermon? -- Source -- Lecture 5: The Pluriformity of the Church -- Editors' Introduction -- 1. Faith and Experience -- 2. The Pluriformity of the Church -- 3. My Own Opinion -- Source -- Lecture 6: Faith and Mysticism -- Editors' Introduction -- Lecture -- Source -- Part II: Common Grace and Culture -- 1. Eros or Christ (1925) -- Editors' Introduction -- I -- II -- IV -- V -- VI -- VII -- VIII -- IX -- X -- XI -- XII -- XIII -- Source -- 2. Culture and Common Grace (1933) -- Editors' Introduction -- Article -- Source -- 3. Dr. Kuyper on Calvinism (1937) -- Editors' Introduction -- Article -- Source -- 4. "No" to Natural Theology (1939) -- Editors' Introduction -- 1. The Law Is Powerless by the Flesh -- 2. Human Conscience as Source of the Knowledge of Misery -- 3. The "Book of Conscience" in the Belgic Confession -- 4. The Meaning of Conscience in the Present -- 5. Outline -- 6. What Is Natural Theology? -- 7. The Defense of Natural Theology -- 8. The Role of Romans 2:14-15 in This Debate -- 9. The Meaning of Romans 2:14-15 -- 9.1. The Law Written on the Human Heart? -- 9.2. The Activity of the Law Written on the Heart -- 9.3. Two Kinds of Activity: Prassein and Poiein -- 9.4. Doing What You Do Not Want to Do-Romans 7 -- 9.5. No General Revelation in Romans 2 -- 9.6. How to Explain the Works of the Law? -- 9.6.1. Human Sin -- 9.6.2. Remnants of the Image of God -- 9.6.3. God's Providence -- 9.7. Conclusion -- Source -- 5. Created in the Image of God (1939) -- Editors' Introduction -- 15 -- Source -- Part III: The Church -- 1. The Judgment Begins at the House of God (1918) -- Editors' Introduction -- Sermon -- 1 -- 2 -- 3 -- Source -- 2. The Church in the World: Fleeing and Flying (1923) -- Editors' Introduction -- Article -- Source. 3. Church and Utopia: Pentecost in Your Backyard (1931) -- Editors' Introduction -- Article -- Source -- 4. The Church Locked up: A Critique of Sphere Sovereignty (1932) -- Editors' Introduction -- Article -- Source -- 5. The Church and Salvation: Coetus et Congregatio (1932) -- Editors' Introduction -- Article -- Source -- 6. Theses on the Church (1935) -- Editors' Introduction -- Theses -- Source -- 7. A Holy, Catholic, Christian Church: Lecture on the Creed (1935) -- Editors' Introduction -- 1. Introduction -- 2. Visible and Invisible Church -- 3. The Church as Institute and Organism -- 4. The Church Militant and the Church Triumphant -- 5. The Teaching Church and the Listening Church -- 6. The Pluriformity of the Church -- 7. Pluriformity and History -- 8. Church and Creation -- 9. Church and History -- 10. Church and Individual -- 11. Church and World -- 12. Church and the Kingdom of God -- Excursus: Common Grace and Other Questions -- 13. The Form-Content Paradigm (W. J. Aalders and N. Söderblom) -- 14. Schleiermacher on the Church -- 15. Barth on the Church -- Source -- 8. On Being or Becoming the Church (1939) -- Editors' Introduction -- Article -- Source -- 9. No Salvation outside of the Church (1948) -- Editors' Introduction -- Article -- Source -- Part IV: Karl Barth -- 1. The Paradox in Religion (1927) -- Editors' Introduction -- I -- II -- III -- IV -- V -- VI -- VII -- VIII -- IX -- X -- XI -- XII -- XIII -- XIV -- XV -- Source -- 2. On a Theology of Crisis (1929) -- Editors' Introduction -- Chapter 1: A Somewhat Satirical Introduction -- Chapter 2: In the School of Karl Barth -- Chapter 3: The Other View of "The Crisis" -- Source -- 3. Barthianism and Secularization (1946) -- Editors' Introduction -- 1. Barthianism and Christian Education -- 2. Secularization -- 3. The Bible at Stake -- Source -- Part V:

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Sommario/riassunto

"Klaas Schilder (1890-1952) was a prominent Dutch Reformed theologian in the early twentieth century, first as a pastor and then as a professor. While his fame spread to North America in the 1940s, he is mostly forgotten today. In Schilder Reader: The Essential Theological Writings, readers will rediscover this important Dutch theologian"--

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Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
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Note generali	Includes index.
Nota di contenuto	Front cover; QuickTime Developer Series; Title page; Copyright page; Table of contents; About the Author; Preface; QuickTime; What's in This Book?; Discovering QuickTime; Acknowledgments; 1 Introduction; Introduction; Why QuickTime?; Why .NET and COM?; COM; .NET; COM Interop; QuickTime Meets COM and .NET; Who Is This Book For?; What Should I Know Before Reading This Book?; Code Samples; Additional Resources; .NET, Visual Basic, and C#; Windows Scripting; QuickTime; 2 Getting Started with the QuickTime Control; Introduction; Hello World!; Simple Player - The Basics; Initialization Opening and Closing MoviesControlling the Movie; Getting Information about the Movie; Scaling the Movie; Full-Screen Movies; Automatically Sizing the Form; About...; Summary; 3 Using the QuickTime Control; Introduction; The Apple QuickTime Control; Get the Big Picture; Movies; Loading a Movie; Movie Scaling and Sizing; A Resizeable Window for Simple Player; Background and Border; Movie Controller; Auto Play; Control over Full-Screen Display; Initializing QuickTime; Is QuickTime Available?; Probing Deeper; Summary; 4 The QuickTime Object Model; Introduction; Object Models The QuickTime Object ModelQTMovie and Its Offspring; QTQuickTime

and Its Offspring; Summary; 5 Diving Deeper; Introduction; QuickTime Events; Registering for QuickTime Events; Handling QuickTime Events; Sample: QuickTime Events Demo; QuickTime Metadata; Annotations; CObject and Its Uses; CObject Collection; The Annotations CFDictionary; Complex CObject Data Structures; Persistent CObject; Error Handling; Summary; 6 Create and Edit; Introduction; The Joy of Cut, Copy, and Paste; Implementing the Edit Menu; Saving the Movie; Creating a New Movie; Movie Builder; Assembling a Movie Adding an OverlaySubtitling the Movie; Summary of the Edit Capabilities of QTMovie; Creating a Movie from Images; SMIL the Movie; Creating a Movie Using GDI; Saving a New Movie; Summary; 7 Browsing the Media; For the Birds; Design Decisions; Implementation; Picking the Components; Building the Bare Bones; Directory Browsing; Media Display; Wiring Up the Connections; Adding the QuickTime Control; Media Inspector; A Tooltip; Summary; 8 Scripting QuickTime Player; Introduction; Scripting QuickTime on the Mac; Windows Scripting Host; COM (Automation) Server; QuickTime Player: A COM Server Opening and Playing a MovieThe QuickTime Player Object Model; Working with Players; A Movie Builder Script; Batch Export from the Command Line; Event Handlers; Script Droplets; Windows Scripting File (.wsf) Format; Summary; 9 QuickTime Meets Office; Introduction; Excel; Adding the QuickTime Control; ActiveX and Macro Security; Adding a Play/Stop Cell; Movie Inspector; Movie Inspector with Annotation Editing; Batch Processing: Movie Annotator; Access; Movie Display; QuickTime Event Handling; Summary; Appendix A: QuickTime COM Library Reference; QuickTime Control (QTControlLib) QuickTime Object Library (QTOLibrary)

Sommario/riassunto

At the heart of Apple's hugely popular iLife software suite-iMovie, iPhoto, iDVD, GarageBand, and iTunes-is QuickTime, the powerful media engine that drives elegant applications for managing movies, images, and audio files. The enduring success of QuickTime is in no small part attributable to its component architecture. This key feature has allowed it to embrace emerging digital media technologies and standards one by one as they have appeared over the 12 or so years since its launch. None of the competing technologies even comes close, let alone on both Mac OS X and Windows.QuickTi
