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Soggetti	Application software - Development Java (Computer program language) Computer software - Development Open source software
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Nota di contenuto	Cover; Copyright; Credits; About the Author; About the Reviewers; Table of Contents; Preface; Chapter 1: Performance Tuning Concepts; Preface; What you will get in this book?; What is performance?; Scalability: the other side of performance; The tuning process; Tuning in the software development cycle; Building the performance test; Establish a baseline; Collect data; Analyze data; Configure and test again; Tuning Java Enterprise applications; Areas of tuning; Summary; Chapter 2: Installing the Tools for Tuning; Welcome to scientific tuning; The rationale behind the choice of the tools Profiling the Java Virtual MachineInstalling the JVM; Installing VisualVM; Connecting to a local server; Connecting to a remote server; Monitoring your server; The Monitor tab; The Threads tab; The Profiler tab; Collecting snapshots; Extending VisualVM; Profiling your applications with Eclipse Test and Performance Tools Platform (TPTP) Project; Installing the TPTP suite; Updating Eclipse; How to profile an application; Going beyond the basics of TPTP; Load testing your

application with JMeter; Building a Test Plan; Step 1: Create a Thread Group; Step 2: Create a Sampler
Step 3: Create a Listener Making your test plan a bit more realistic; How to create a complex Test Plan; Running JMeter as a shell; Operating system tools and commands; Windows users; Unix users; Dealing with low CPU utilization; Dealing with high CPU utilization; Dealing with high resource contention; Dealing with high disk utilization; Summary;
Chapter 3: Tuning the Java Virtual Machine; The starting point; Choosing the JVM settings; Setting the correct heap size; The correct amount of memory to grant your application; I cannot allocate enough memory for the JVM!
Where do I configure JVM settings in JBoss AS? Sizing the garbage collector generations; Which is the correct ratio between the young and old generations?; The garbage collector algorithms; Choosing the right garbage collector for your application; The G1 garbage collector; Debugging garbage collection; Making good use of the memory; Avoid creating large Java objects; Handling 'Out of Memory' errors; Finding the memory leak in your code; A practical example; Application description; Setting up a test bed; Benchmark aftermath; Summary;
Chapter 4: Tuning the JBoss AS
From the release 4.x to 5.x, and on Comparing server releases; Creating a custom application server configuration; JBoss AS pools; The System thread pool; Finding out if the System thread pool is a bottleneck; JDBC connection pool; Calculating the optimal min-pool-size and max-pool-size; Using Prepared Statements efficiently; Detecting connection leaks; Should you reuse connections or acquire new ones from the pool?; Logging for performance; Choosing the best logging strategy; Which is the fastest appender?; Should I use the AsyncAppender to improve my log throughput?
Which layout should I choose for my logs?

Sommario/riassunto

Build faster, more efficient enterprise Java applications
