

1. Record Nr.	UNINA9910815517403321
Autore	Morricone Ennio
Titolo	Composing for the cinema : the theory and praxis of music in film // Ennio Morricone and Sergio Miceli, translated by Gillian B. Anderson
Pubbl/distr/stampa	Lanham : , : Scarecrow Press, , [2013] ©2013
ISBN	0-8108-9240-5 0-8108-9242-1
Descrizione fisica	1 online resource (311 p.)
Altri autori (Persone)	AndersonGillian B. <1943-> MiceliSergio <1944->
Disciplina	781.54213
Soggetti	Composition (Music) Motion picture music - Instruction and study Motion picture music
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographies and index.
Nota di contenuto	Contents; Translator's Note; Editor's Note; Acknowledgments; Abbreviations; 1 Introduction; 2 Audiovisual Analysis-Part 1; 3 Production Procedures; 4 Audiovisual Analysis-Part 2; 5 Premix and Final Mix; 6 Compositional Elements; 7 Questions and Answers; Appendix 1: Composing for the Cinema; Appendix 2: Writing for the Cinema; Filmography; Bibliography [to 1999]; Index; About the Authors and Translator
Sommario/riassunto	With nearly 400 scores to his credit, Ennio Morricone is one of the most prolific and influential film composers working today. In Composing for the Cinema, Morricone and musicologist Sergio Miceli present a series of lectures on the composition and analysis of film music. Adapted from several lectures and seminars, these lessons show how sound design can be analyzed and offer a variety of musical solutions to many different kinds of film. Drawing upon scores by himself and others, the composer also provides insight into his re

2. Record Nr.	UNINA9910958244603321
Autore	Purdum Jack J (Jack Jay)
Titolo	Beginning C# 3.0 / / Jack Purdum
Pubbl/distr/stampa	Indianapolis, IN, : Wiley Pub., c2007
ISBN	9786611374495 9781118059616 1118059611 9781281374493 1281374490 9780470384275 0470384271
Edizione	[1st edition]
Descrizione fisica	1 online resource (554 p.)
Collana	Wrox beginning guides
Disciplina	005.13/3
Soggetti	C# (Computer program language) Object-oriented programming (Computer science) Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes index.
Nota di contenuto	Beginning C# 3.0; About the Author; Credits; Acknowledgments; Contents; Introduction; Part I: Getting Started; Part II: Understanding C# Syntax; Part III: Writing Your Own Classes; Part IV: Storing Data; Appendix A: Exercise Solutions; Index
Sommario/riassunto	Learn all the basics of C# 3.0 from Beginning C# 3.0: An Introduction to Object Oriented Programming, a book that presents introductory information in an intuitive format. If you have no prior programming experience but want a thorough, easy-to-understand introduction to C# and Object Oriented Programming, this book is an ideal guide. Using the tutorials and hands-on coding examples, you can discover tried and true tricks of the trade, understand design concepts, employ debugging aids, and design and write C# programs that are functional and that embody safe programming practices.