

1. Record Nr.	UNINA9910954492503321
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Titolo	Scripting with objects : a comparative presentation of object-oriented scripting with Perl and Python / / Avinash C. Kak
Pubbl/distr/stampa	Hoboken, N.J., : Wiley-Interscience, c2008
ISBN	9780470255780 0470255781
Edizione	[1st ed.]
Descrizione fisica	xxxiv, 1279 p. : ill
Classificazione	007.64 005.1/17
Disciplina	005.1/17
Soggetti	Object-oriented programming (Computer science) Perl (Computer program language) Python (Computer program language) Scripting languages (Computer science)
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Includes bibliographical references and index
Nota di bibliografia	Includes bibliographical references and index.
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Sommario/riassunto

Object-Oriented scripting with Perl and Python Scripting languages are becoming increasingly important for software development. These higher-level languages, with their built-in easy-to-use data structures are convenient for programmers to use as "glue" languages for assembling multi-language applications and for quick prototyping of software architectures. Scripting languages are also used extensively in Web-based applications. Based on the same overall philosophy that made Programming with Objects such a wide success, Scripting with Objects takes a novel dual-language approach to learning advanced scripting with Perl and Python, the dominant languages of the genre. This method of comparing basic syntax and writing application-level scripts is designed to give readers a more comprehensive and expansive perspective on the subject. Beginning with an overview of the importance of scripting languages-and how they differ from mainstream systems programming languages-the book explores:

Regular expressions for string processing
The notion of a class in Perl and Python
Inheritance and polymorphism in Perl and Python
Handling exceptions
Abstract classes and methods in Perl and Python
Weak references for memory management
Scripting for graphical user interfaces
Multithreaded scripting
Scripting for network programming
Interacting with databases
Processing XML with Perl and Python

This book serves as an excellent textbook for a one-semester undergraduate course on advanced scripting in which the students have some prior experience using Perl and Python, or for a two-semester course for students who will be experiencing scripting for the first time. Scripting with Objects is also an ideal resource for industry professionals who are making the transition from Perl to Python, or vice versa.
