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Sommario/riassunto

How are human computation systems developed in the field of citizen science to achieve what neither humans nor computers can do alone? Through multiple perspectives and methods, Libuse Hannah Veprek examines the imagination of these assemblages, their creation, and everyday negotiation in the interplay of various actors and play/science entanglements at the edge of AI. Focusing on their human-technology relations, this ethnographic study shows how these formations are marked by intraversions, as they change with technological advancements and the actors' goals, motivations, and practices. This work contributes to the constructive and critical ethnographic engagement with human-AI assemblages in the making.