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2.3.4 Auditory perception used for speech and audio bitrate reduction2.4 Advanced voice coder algorithms; 2.4.1 Adaptive quantizers. NICAM and ADPCM coders; 2.4.2 Differential predictive quantization; 2.4.3 Long-term prediction for speech signal; 2.4.4 Vector quantization; 2.4.5 Entropy coding; 2.5 Waveform coders. ADPCM ITU-T G.726; 2.5.1 Coder specification . . . from digital test sequences to C code; 2.5.2 Embedded version of the G.726 ADPCM coder G.727; 2.5.3 Wide-band speech coding using a waveform-type coder; 2.6 Hybrids and analysis by synthesis (ABS) speech coders; 2.6.1 Principle
2.6.2 The GSM full-rate RPE-LTP speech coder (GSM 06.10)2.7 Codebook-excited linear predictive (CELP) coders; 2.7.1 ITU-T 8-kbit/s CS-ACELP G.729; 2.7.2 ITU-T G.723.1: dual-rate speech coder for multimedia communications transmitting at 5.3 kbit/s and 6.3 kbit/s; 2.7.3 The low-delay CELP coding scheme: ITU-T G.728; 2.7.4 The AMR and AMR-WB coders; 2.8 Quality of speech coders; 2.8.1 Speech quality assessment; 2.8.2 ACR subjective test, mean opinion score (MOS); 2.8.3 Other methods of assessing speech quality; 2.8.4 Usage of MOS; 2.9 Conclusion on speech-coding techniques and their near future
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3.4.2 The influence of the jitter buffer policy on delay

Sommario/riassunto

In 1999-2000, VoIP (Voice-over-IP) telephony was one of the most successful buzzwords of the telecom bubble era. However, in 2001-2003, VoIP faced a very tough reality check. Now, manufacturers and service providers are drawing on what they have learnt from past experience in order to prepare to participate in the next major challenge faced by the telecommunications industry. This book offers a comprehensive overview of the issues to solve in order to deploy global revenue-generating effective ""multimedia"" services. Drawing on extensive research and practical deployment experience i