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| ISBN                    | 1-280-52007-8<br>9786610520077<br>3-527-60440-5<br>3-527-60491-X  |
| Descrizione fisica      | 1 online resource (218 p.)  |
| Disciplina              | 629.892<br>629.892637   |
| Soggetti                | Robot vision<br>Autonomous robots<br>Mobile robots  |
| Lingua di pubblicazione | Inglese   |
| Formato                 | Materiale a stampa  |
| Livello bibliografico   | Monografia  |
| Note generali           | Description based upon print version of record.   |
| Nota di bibliografia    | Includes bibliographical references (p. 185-191) and index.   |
| Nota di contenuto       | Robot Vision; Contents; List of Figures; Symbols and Abbreviations; 1<br>Introduction; 2 Image Processing; 2.1 Color Models; 2.2 Filtering; 2.2.1<br>Kalman Filter; 2.2.2 Gabor Filter; 2.2.3 Application of the Gabor Filter;<br>2.3 Morphological Image Processing; 2.3.1 The Structuring Element;<br>2.3.2 Erosion; 2.3.3 Dilation; 2.4 Edge Detection; 2.5 Skeleton<br>Procedure; 2.6 The Segmentation of Image Regions; 2.7 Threshold; 3<br>Navigation; 3.1 Coordinate Systems; 3.2 Representation Forms; 3.2.1<br>Grid-based Maps; 3.2.2 Graph-based Maps; 3.3 Path Planning; 3.3.1<br>Topological Path Planning<br>3.3.2 Behavior-based Path Execution3.3.3 Global Path Planning; 3.3.4<br>Local Path Planning; 3.3.5 The Combination of Global and Local Path<br>Planning; 3.4 The Architecture of a Multilevel Map Representation; 3.5<br>Self-localization; 4 Vision Systems; 4.1 The Human Visual Apparatus;<br>4.1.1 The Functionality; 4.1.2 The Visual Cortex; 4.2 The Human Visual<br>Apparatus as Model for Technical Vision Systems; 4.2.1 Attention<br>Control; 4.2.2 Passive Vision; 4.2.3 Active Vision; 4.2.4 Space-variant<br>Active Vision; 4.3 Camera Types; 4.3.1 Video Cameras; 4.3.2 CCD |

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|                    | Sensors; 4.3.3 Analog Metric Cameras; 5 CAD<br>5.1 Constructive Solid Geometry5.2 Boundary-representation Schema<br>(B-rep); 5.3 Approximate Models; 5.3.1 Octrees; 5.3.2 Extended<br>Octrees; 5.3.3 Voxel Model; 5.4 Hybrid Models; 5.5 Procedures to<br>Convert the Models; 5.6 The Use of CAD in Computer Vision; 5.6.1 The<br>Approximation of the Object Contour; 5.6.2 Cluster Search in<br>Transformation Space with Adaptive Subdivision; 5.6.3 The Generation<br>of a Pseudo-B-rep Representation from Sensor Data; 5.7 Three-<br>dimensional Reconstruction with Alternative Approaches; 5.7.1 Partial<br>Depth Reconstruction   |
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|                    | <ul> <li>5.7.2 Three-dimensional Reconstruction with Edge Gradients5.7.3</li> <li>Semantic Reconstruction; 5.7.4 Mark-based Procedure; 6 Stereo Vision;</li> <li>6.1 Stereo Geometry; 6.2 The Projection of the Scene Point; 6.3 The Relative Motion of the Camera; 6.4 The Estimation of the Fundamental Matrix B; 6.5 Image Rectification; 6.6 Ego-motion Estimation; 6.7</li> <li>Three-dimensional Reconstruction by Known Internal Parameters; 6.8</li> <li>Three-dimensional Reconstruction by Unknown Internal and External Parameters; 6.8.1 Three-dimensional Reconstruction with Two Uncalibrated Cameras</li> <li>6.8.2 Three-dimensional Reconstruction with Three or More Cameras6.</li> <li>9 Stereo Correspondence; 6.9.1 Correlation-based Stereo</li> <li>Correspondence; 6.9.2 Feature-based Stereo Correspondence; 6.10</li> <li>Image-sequence Analysis; 6.11 Three-dimensional Reconstruction from Image Sequences with the Kalman Filter; 7 Camera Calibration; 7.1 The Calibration of One Camera from a Known Scene; 7.1.1 Pinhole-camera Calibration; 7.1.2 The Determination of the Lens Distortion; 7.2 Calibration of Cameras in Robot-vision Systems; 7.2.1 Calibration with Moving Object; 7.2.2 Calibration with Moving Camera 8 Self-learning Algorithms</li> </ul> |
| Sommario/riassunto | The book is intended for advanced students in physics, mathematics,<br>computer science, electrical engineering, robotics, engine engineering<br>and for specialists in computer vision and robotics on the techniques<br>for the development of vision-based robot projects. It focusses on<br>autonomous and mobile service robots for indoor work, and teaches<br>the techniques for the development of vision-based robot projects. A<br>basic knowledge of informatics is assumed, but the basic introduction<br>helps to adjust the knowledge of the reader accordingly. A practical<br>treatment of the material enables a comprehensi  |