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Nota di contenuto	Intro -- Preface -- Welcome Message from Organizers -- Organization -- Plenary Lectures -- Harnessing Artificial Intelligence for Enhanced Spatial Analysis of Natural Hazard Assessments -- Software Engineering Research in a New Situation -- Interpretability and Privacy Preservation in Large Language Models (LLMs) -- Contents - Part II -- Contents - Part I -- High Performance Computing and Networks -- e-CLAS: Effective GPU Direct I/O Classification Scheme -- 1 Introduction -- 2 Motivation -- 3 Implementation Details -- 3.1 System Architecture -- 3.2 e-CLAS Collection Process -- 3.3 I/O Categorization -- 3.4 I/O Reconstruction Process -- 4 Performance Evaluation -- 5 Conclusion -- References -- A Real-Time Visualization Tool of Hardware Resources for Flutter Applications -- 1 Introduction -- 2 Related Work -- 3 Methodology -- 3.1 Frame per Second (FPS) Counter -- 3.2 Memory Usage -- 3.3 Network Traffic -- 3.4 Customization Parameters -- 4 Experimental Results -- 4.1 Sample Test Application -- 4.2 Wonderous -- 4.3 OpenLeaf -- 5 Conclusion and Future Works -- References -- Optimizing Cloud-Fog Workloads: A Budget Aware Dynamic Scheduling

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