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Nota di contenuto	<p>Intro -- Table of Contents -- About the Author -- About the Technical Reviewer -- Acknowledgments -- Introduction -- Chapter 1: Getting Started -- History and Evolution of the RISC-V CPU -- What You Will Learn -- Ten Reasons to Learn Assembly Language Programming -- Running Programs on RISC-V Systems -- Coding a Simple "Hello World" Program -- Hello World on the Starfive Visionfive 2 -- Programming Hello World in the QEMU Emulator -- Install QEMU on Windows -- Install QEMU on Linux -- Compiling in Emulated Linux -- About Hello World on the ESP32-C3 Microcontroller -- Summary -- Exercises -- Chapter 2: Loading and Adding -- Computers and Numbers -- Negative Numbers -- About Two's Complement -- RISC-V Assembly Instructions -- CPU Registers -- RISC-V Instruction Format -- About the GCC Assembler -- Adding Registers -- 32-bits in a 64-bit World -- Moving Registers -- About Pseudoinstructions -- About Immediate Values -- Loading the Top -- Shifting the Bits -- Loading Larger Numbers into Registers -- More Shift Instructions -- About Subtraction -- Summary -- Exercises -- Chapter 3: Tooling Up -- GNU Make -- Rebuild a Project -- Rule for Building .S files -- Define Variables -- Build with CMake -- Debugging with GDB -- Preparation to Debug -- Setup for Linux -- Start GDB -- Set Up gdb for the ESP32-C3 -- Debugging with GDB -- Summary -- Exercises -- Chapter 4: Controlling Program Flow -- Creating Unconditional Jumps -- Understanding Conditional Branches -- Using Branch Pseudoinstructions -- Constructing Loops -- Create FOR Loops --</p>

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Sommario/riassunto

Gain the skills required to dive into the fundamentals of the RISC-V instruction set architecture. This book explains the basics of code optimization, as well as how to interoperate with C and Python code, thus providing the starting points for your own projects as you develop a working knowledge of assembly language for various RISC-V processors. The RISC-V processor is the new open-source CPU that is quickly gaining popularity and this book serves as an introduction to assembly language programming for the processor in either 32- or 64-bit mode. You'll see how to write assembly language programs for several single board computers, including the Starfive Visionfive 2 and the Espressif ESP32-C3 32-bit RISC-V microcontroller. The book also covers running RISC-V Linux with the QEMU emulator on and Intel/AMD based PC or laptop and all the tools required to do so. Moving on, you'll examine the basics of the RISC-V hardware architecture, all the groups of RISC-V assembly language instructions and understand how data is stored in the computer's memory. In addition, you'll learn how to interface to hardware such as GPIO ports. With RISC-V Assembly Language Programming you'll develop enough background to use the official RISC-V reference documentation for your own projects. What You'll Learn See how data is represented and stored in a RISC-V based computer Make operating system calls from assembly language and include other software libraries in projects Interface to various hardware devices Use the official RISC-V reference documentation.
