UNINA9910831191503321
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Digital filters design for signal and image processing [[electronic resource] /] / edited by Mohamed Najim
Newport Beach, CA, : ISTE Ltd., c2006
1-280-84773-5 9786610847730
0-470-61206-1
0-470-39469-2
1-84704-595-2
[1st edition]
1 online resource (387 p.)
Digital signal and image processing series
NajimMohamed
600
621.3822
Electric filters, Digital
Signal processing - Digital techniques
Image processing - Digital techniques
Materiale a stampa
Monografia
Description based upon print version of record.
Includes bibliographical references and index.
Digital Filters Design for Signal and Image Processing; Table of Contents; Introduction; Chapter 1. Introduction to Signals and Systems; 1.1. Introduction; 1.2. Signals: categories, representations and characterizations; 1.2.1. Definition of continuous-time and discrete- time signals; 1.2.2. Deterministic and random signals; 1.2.3. Periodic signals; 1.2.4. Mean, energy and power; 1.2.5. Autocorrelation function; 1.3. Systems; 1.4. Properties of discrete-time systems; 1.4.1. Invariant linear systems; 1.4.2. Impulse responses and convolution products; 1.4.3. Causality 1.4.4. Interconnections of discrete-time systems1.5. Bibliography; Chapter 2. Discrete System Analysis; 2.1. Introduction; 2.2. The z- transform; 2.2.1. Representations and summaries; 2.2.2. Properties of the z-transform; 2.2.2.1. Linearity; 2.2.2.4. Changing the z-scale; 2.2.2.5. Contrasted signal development; 2.2.2.6. Derivation of the z-transform; 2.2.2.7. The sum theorem; 2.2.2.8. The final-value theorem; 2.2.2.9.

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Sommario/riassunto	Dealing with digital filtering methods for 1-D and 2-D signals, this book provides the theoretical background in signal processing, covering topics such as the z-transform, Shannon sampling theorem and fast Fourier transform. An entire chapter is devoted to the design of time-continuous filters which provides a useful preliminary step for analog-to-digital filter conversion. Attention is also given to the main methods of designing finite impulse response (FIR) and infinite impulse response (IIR) filters. Bi-dimensional digital filtering (image filtering) is investigated and a study on stabi