Record Nr. UNINA9910830563603321 Titolo Simulation and wargaming / / edited by Charles Turnitsa, Curtis Blais, Andreas Tolk Pubbl/distr/stampa Hoboken, NJ:,: John Wiley & Sons, Inc.,, 2022 **ISBN** 1-119-60480-X 1-119-60481-8 1-119-60479-6 Descrizione fisica 1 online resource (466 pages) Disciplina 793.9 Soggetti War games Simulation methods Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia "Wargaming is a technique employed in the military, in business, and in Sommario/riassunto other enterprises where planning and risk are part of the decisionmaking process. In wargaming, as an analytical and decision support approach, a scenario is presented in the form of a formal game. The players of the game will then make decisions based on that scenario, and these will be adjudicated by a referee. The results of that adjudication are then used to illustrate to the players of the game (and to derive insights and lessons learned), based on how effective those decisions are deemed to be."--