1. Record Nr. UNINA9910830230603321

Titolo	Game invaders : the theory and understanding of computer games / / Clive Fencott ... [et al.]
Pubbl/distr/stampa	Hoboken, New Jersey : , : John Wiley and Sons, , [2012] [Piscataqay, New Jersey] : , : IEEE Xplore, , [2012]
ISBN	1-280-67905-0 9786613655981 1-118-34757-9 1-118-34758-7 1-118-34755-2
Descrizione fisica	1 online resource (248 p.)
Classificazione	COM012040
Altri autori (Persone)	FencottP. C
Disciplina	794.8 794.81
Soggetti	Computer games Computer games - Design Video games Video games - Design
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	FrontMatter -- Supplemental Images -- Why Do People Play Games?. You Are the One -- Genre -- Activity -- Why Do People Play Games?. Pleasure -- Two -- Why Don't People Play Games -- What Is a Game?. Just an Ordinary Day -- Big Bad Streets -- Time to Visit Yokosuka -- Meaning What? -- All Work and Play -- Big Game Hunting -- Glossary -- List of Games -- Bibliography -- Index.
Sommario/riassunto	"Introduces a practical critical method for analyzing existing games and designing future games"--