

1. Record Nr.	UNINA9910464785103321
Autore	Naas Paul
Titolo	Autodesk maya 2014 [[electronic resource]] : essentials // Paul Naas
Pubbl/distr/stampa	Indianapolis, Ind., : Sybex ; , : Autodesk, c2013
ISBN	1-118-74443-8
Edizione	[1st edition]
Descrizione fisica	1 online resource (306 p.)
Disciplina	006.696
Soggetti	Computer animation Computer graphics Electronic books.
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di contenuto	Contents; Introduction; Chapter 1: Understanding the Maya Interface; Exploring Interface Elements; Moving Views and Manipulating Objects; Using Maya Windows and Menus; Setting Preferences; Getting Help; Chapter 2: Creating Your First Animation; Using Good Scene-File Management; Creating and Animating a Bouncing Ball; Refining Movement in the Graph Editor; Using Animation Principles to Improve Your Work; Creating a Playblast of Your Animation; Chapter 3: Modeling with Polygons, Part 1; Understanding Polygons; Constructing a Good Model; Getting Started and Using the Main Modeling Tools Box Modeling and Building a CharacterChapter 4: Modeling with Polygons, Part 2; Creating Edge Loops; Adjusting Vertices, Polygons, and Edges, and Adding Details; Chapter 5: Modeling with Polygons, Part 3; Refining and Cleaning Up; Mirroring Your Model; Deleting History; Chapter 6: Surfacing Your Character; Creating a Surface; Laying Out UVs; Texture Mapping; Chapter 7: Getting Bent Out of Shape: Blend Shapes; Understanding Blend Shapes and How They Work; Creating Deformers for Your Character; Setting Up the Blend Shape Interface; Chapter 8: Dem Bones: Setting Up Your Joint System Understanding How Joints WorkBuilding Joint Chains; Putting It All Together; Putting It to Use: Connecting the Joints to Your Model; Chapter 9: Weighting Your Joints; Understanding Joint Weighting and Why It's Important; Adjusting Weights; Chapter 10: Rigging Your Character; Understanding Basic Rigging Concepts; Setting Up the Leg

Controls; Setting Up the Torso Control; Setting Up the Character Control; Creating a Custom Shelf; Chapter 11: Setting the Scene: Creating an Environment; Building a Room; Building Props; Chapter 12: Making It Move: Animating Your Character
Setting Up Maya for Animation Animating Your Character; Chapter 13: Let There Be Light: Lighting Your Shot; Understanding the Three-Point Lighting System; Using the Maya Lights; Lighting Your Scene; Performing Light Linking; Chapter 14: Rendering and Compositing Your Scene; Making 2D Images Out of 3D Scenes; Performing Compositing; APPENDIX A

Sommario/riassunto

The premiere book on getting started with Maya 2014 Whether you're just beginning, or migrating from another 3D application, this step-by-step guide is what you need to get a good working knowledge of Autodesk Maya 2014. Beautifully illustrated with full-color examples and screenshots, Autodesk Maya 2014 Essentials explains the basics of Maya as well as modeling, texturing, animating, setting a scene, and creating visual effects. You'll absorb important concepts and techniques, and learn how to confidently use Maya tools the way professionals do. Each chapter includes fun and challenging hand

2. Record Nr.	UNISA996387429603316
Autore	Fuller William <1670-1717?>
Titolo	La decouverte de la veritable mere du pretendu Prince de Galles, connue par le nom de Marie Grey [[electronic resource]] : A laquelle est ajoute une plus ample decouverte de la derniere conspiration contre la personne sacree de sa Majeste & du gouvernement. Comme il a ete presente au Roy, &c. Et mis pardevant un Committee du Parlement. // Traduit de l'original anglois. Dedie au Duc de Gloucester. Par Guillaume Fuller, Gent cy-devant page d'honneur de la reine Marie en France
Pubbl/distr/stampa	A Londres, : Pour J. Delage, dans Stationer Court, proche Ludgate, 1696
Descrizione fisica	29, [1] p
Soggetti	Great Britain Politics and government 1689-1702 Early works to 1800
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Translation of: A brief discovery of the true mother of the pretended Prince of Wales. Some page numbers in ms. Reproduction of the original in the National Library of Scotland.
Sommario/riassunto	eebo-0097

3. Record Nr.	UNINA9910826229503321
Autore	Blank Grant
Titolo	Critics, ratings, and society : the sociology of reviews // Grant Blank
Pubbl/distr/stampa	Lanham, Maryland ; ; Plymouth, England : , : Rowman & Littlefield Publishers, Inc., , 2007 ©2007
ISBN	0-7425-4703-5 0-7425-7579-9
Descrizione fisica	1 online resource (255 p.)
Disciplina	302/.13
Soggetti	Social choice Criticism - Social aspects Consumers - Attitudes Critics
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Title Page; Copyright Page; Contents; List of Figures and Tables; Acknowledgments; 1 What Are Reviews?; 2 Toward a Theory of Credible Rating Systems; 3 Connoisseurial Reviews: Restaurants; 4 Procedural Reviews: Statistical Software; 5 The Production of Reviews; 6 Audiences, Credibility, and the Social Construction of Reviews; 7 "'Dining Is My Sport'": Reception and Hierarchies; 8 Reviews and the Status Culture; Appendices; References; Index; About the Author
Sommario/riassunto	Critics, Ratings, and Society is the first comprehensive study of the review as social institution. Its theories and data encompass reviews of all types of products-including the arts (e.g. theater, books, and music) and consumer products (e.g. cars, software, and appliances). According to Blank, the core problem of reviews is credibility. Concerns about credibility organize the formulation of reviews and audiences. The connoisseurial-procedural distinction describes the production of credibility and its assessment under different types of rating systems.