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| Edizione | [1st edition] |
| Descrizione fisica | 1 online resource (xix, 322 pages) : illustrations (chiefly color) |
| Collana | Gale eBooks |
| Disciplina | 005.1 |
| Soggetti | Computer software - Human factors Software engineering Software visualization |
| Lingua di pubblicazione | Inglese |
| Formato | Materiale a stampa |
| Livello bibliografico | Monografia |
| Note generali | Description based upon print version of record. |
| Nota di bibliografia | Includes bibliographical references and index. |
| Nota di contenuto | pt. I. The meta-principles -- pt. II. The visual usability tools. |
| Sommario/riassunto | Imagine how much easier creating web and mobile applications would be if you had a practical and concise, hands-on guide to visual design. Visual Usability gets into the nitty-gritty of applying visual design principles to complex application design. You'll learn how to avoid common mistakes, make informed decisions about application design, and elevate the ordinary. We'll review three key principles that affect application design - consistency, hierarchy, and personality - and illustrate how to apply tools like typography, color, and layout to digital application design. Whe |