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Collana	Emotions and technology : communication of feelings for, with, and through digital media
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Livello bibliografico	Monografia
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Nota di bibliografia	Includes bibliographical references at the end of each chapters and index.
Nota di contenuto	<p>""Front Cover""; ""Emotions, Technology, and Behaviors""; ""Copyright""; ""Contents""; ""Contributors""; ""Foreword""; ""Acknowledgments""; ""References""; ""Preface""; ""Empathy & Perspective-Taking""; ""Trust, Loss, and Technology""; ""Bullying and Technology""; ""Philosophy, Emotions, and Virtual Environments""; ""References""; ""Section I: Empathy and Perspective-Taking""; ""Chapter 1: Emotional Modulation of Perspective Taking: Implications for Computer-Supported Argumentation""; ""Introduction""; ""Literature Review""; ""Argumentation in Science Education""</p> <p>""Perspective Taking During Argumentation""""Perspective Taking During Computer-Supported Argumentation""; ""How Emotions Function During Argumentation""; ""Emotions Might Influence Perspective Taking""; ""Exploring How Emotions Might Influence Perspective Taking During Argumentation""; ""Overview of the Study and Research Question""; ""Methods""; ""Participants and Design""; ""Apparatus and Stimuli""; ""Procedure""; ""Results""; ""Discussion""; ""How Do One's Own Emotions Influence the Ability to Address a Counterpart's Perspective During Argumentation?""</p> <p>""Conclusions and Implications for Computer-Supported</p>

Argumentation""""Implications, Suggestions, and Limitations""";
""Significance for Computer-Supported Argumentation""";
""References"""; ""Chapter 2: Empathy for the Digital Age: Using Video
Production to Enhance Social, Emotional, and Cognitive Skills""";
""Introduction"""; ""Empathy as a Theoretical Lens"""; ""Previous
Research"""; ""What Is Empathy?"""; ""Can Empathy Be Learned?"""; ""Can
Empathy Be Mediated?"""; ""Can Media Production Foster Empathy?""";
""Digital Empathy"""; ""Screenplay Writing (Story-Planning)""";
""Preproduction""
""Production""""Postproduction"""; ""Screening (Distribution)""";
""Challenges"""; ""Significance"""; ""References"""; ""Chapter 3: The
Intersection Between Technology, Mind-Wandering, and Empathy""";
""Attention in Empathy"""; ""Attention in Technology"""; ""Attention,
Empathy, and Technology"""; ""Qualitative Data"""; ""Methods""";
""Results"""; ""Discussion"""; ""Quantitative Data"""; ""Methods""";
""Participants"""; ""Materials"""; ""Demographic Questionnaire"""; ""Toronto
Empathy Questionnaire (TEQ)"""; ""State Empathy Scale"""; ""Mind-
Wandering Questionnaire (MWQ)"""; ""Mind-Wandering Questionnaire-
Post""
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""Analysis"""; ""Results"""; ""Discussion"""; ""References"""; ""Chapter 4:
Emotional Contagion and Socialization: Reflection on Virtual
Interaction"""; ""Introduction"""; ""Emotional Contagion"""; ""Emotional
Contagion Hypothesis"""; ""Sources of Emotional Contagion""";
""Emotional Contagion: Practical Applications and Consequences""";
""Technology-Mediated Interactions and Emotional Contagion""";
""Socialization in the Context of Technology-Mediated Social
Interactions"""; ""References"""; ""Section II: Trust, Loss, and Technology""
""Chapter 5: When, How, and Why Do We Trust Technology Too Much?""
