

1. Record Nr.	UNINA9910820207803321
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Titolo	Principles of computer system design : an introduction / / Jerome H. Saltzer, M. Frans Kaashoek
Pubbl/distr/stampa	Amsterdam ; ; London, : Elsevier/Morgan Kaufmann, c2009
ISBN	9786612258343 9781282258341 1282258346 9780080959429 0080959423
Edizione	[1st edition]
Descrizione fisica	1 online resource (561 p.)
Altri autori (Persone)	KaashoekFrans <1965->
Disciplina	005.1
Soggetti	Computers - Design Computer architecture Computer organization Software engineering
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Front Cover; Half Title Page; Title Page; Copyright Page; Dedication Page; Table of Contents; List of Sidebars; Preface; Where to find Part II and other On-line Materials; Acknowledgments; Chapter 1. Systems; Overview; 1.1 Systems and Complexity; 1.1.1 Common Problems of Systems in Many Fields; 1.1.2 Systems, Components, Interfaces, and Environments; 1.1.3 Complexity; 1.2 Sources of Complexity; 1.2.1 Cascading and Interacting Requirements; 1.2.2 Maintaining High Utilization; 1.3 Coping with Complexity I; 1.3.1 Modularity; 1.3.2 Abstraction; 1.3.3 Layering; 1.3.4 Hierarchy 1.3.5 Putting it Back Together: Names make Connections1.4 Computer Systems are the Same but Different; 1.4.1 Computer Systems have no Nearby Bounds on Composition; 1.4.2 d(technology)/dt is Unprecedented; 1.5 Coping with Complexity II; 1.5.1 Why Modularity, Abstraction, Layering, and Hierarchy aren't Enough; 1.5.2 Iteration; 1.5.3 Keep it Simple; What the Rest of this Book is About; Exercises; Chapter 2. Elements of Computer System Organization; Overview; 2.1

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Sommario/riassunto

This text identifies, examines, and illustrates fundamental concepts in computer system design that are common across operating systems, networks, database systems, distributed systems, programming languages, software engineering, security, fault tolerance, and architecture. Through carefully analyzed case studies from each of these disciplines, it demonstrates how to apply these concepts to tackle practical system design problems. To support the focus on design, the text identifies and explains abstractions that have proven successful in practice such as, remote procedure call, client
