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interactions between individuals, societies, and digital technologies  
Outlines key theories and empirical research within cyberpsychology  
and provides critical assessments of this rapidly changing field  
Identifies areas in need of further research and ways to use digital  
technologies as a research tool Covers topics such as online identity,  
online relationships and dating, pornography, children's use of the  
internet, cyberbullying, online games and gambling, and deception and  
online crime Engaging and accessible for students at the undergraduate  
and graduate level with real life examples, activities, and discussion  
questions

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