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Structural Tensor; 2.7.4 Extended Structural Tensor; 2.7.4.1 IMPLEMENTATION of the Linear and Nonlinear Structural Tensor
2.8 Object Representation with Tensor of Inertia and Moments2.8.1 IMPLEMENTATION of Moments and their Invariants; 2.9 Eigendecomposition and Representation of Tensors; 2.10 Tensor Invariants; 2.11 Geometry of Multiple Views: The Multifocal Tensor; 2.12 Multilinear Tensor Methods; 2.12.1 Basic Concepts of Multilinear Algebra; 2.12.1.1 Tensor Flattening; 2.12.1.2 IMPLEMENTATION Tensor Representation; 2.12.1.3 The k-mode Product of a Tensor and a Matrix; 2.12.1.4 Ranks of a Tensor; 2.12.1.5 IMPLEMENTATION of Basic Operations on Tensors; 2.12.2 Higher-Order Singular Value Decomposition (HOSVD)
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Sommario/riassunto

Object detection, tracking and recognition in images are key problems in computer vision. This book provides the reader with a balanced treatment between the theory and practice of selected methods in these areas to make the book accessible to a range of researchers, engineers, developers and postgraduate students working in computer vision and related fields. Key features: Explains the main theoretical ideas behind each method (which are augmented with a rigorous mathematical derivation of the formulas), their implementation (in C++) and demonstrated working in real applications.