Record Nr. UNINA9910815206603321 Autore Gobet Fernand Titolo Moves in mind: the psychology of board games // Fernand Gobet, Alex de Voogt, and Jean Retschitzki Hove, East Sussex;; New York,: Psychology Press, 2004 Pubbl/distr/stampa **ISBN** 1-135-42512-4 1-84169-337-5 1-135-42513-2 1-280-25618-4 9786610256181 0-203-50363-5 Edizione [1st ed.] 1 online resource (288 p.) Descrizione fisica VoogtAlexander J. de Altri autori (Persone) RetschitzkiJean Disciplina 794 Soggetti Board games - Psychological aspects Cognitive psychology Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Note generali Description based upon print version of record. Nota di bibliografia Includes bibliographical references (p. [209]-235) and indexes. Nota di contenuto Introduction -- Formal analyses of board games -- Theories of boardgame psychology -- Perception and categorization -- Memory, knowledge, and representations -- Problem solving and decision making -- Learning, development, and ageing -- Education and training -- Individual differences and the neuropsychology of talent --Methodology and research designs -- Conclusion. Sommario/riassunto Board games have long fascinated as mirrors of intelligence, skill, cunning, and wisdom. While board games have been the topic of many scientific studies, and have been studied for more than a century by psychologists, there was until now no single volume summarizing psychological research into board games. This book, which is the first systematic study of psychology and board games, covers topics such as perception, memory, problem solving and decision making, development, intelligence, emotions, motivation, education, and

neuroscience. It also briefly summarizes current research in artificia