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Bottlenecks; 3.2.1 More Accurate Profiling with Multiple CPU Cores; 3.3 c-mex Code Profiling for CUDA; 3.3.1 CUDA Profiling Using Visual Studio; 3.3.2 CUDA Profiling Using NVIDIA Visual Profiler; 3.4 Environment Setting for the c-mex Debugger; 4 CUDA Coding with c-mex; 4.1 Chapter Objectives; 4.2 Memory Layout for c-mex 4.2.1 Column-Major Order 4.2.2 Row-Major Order; 4.2.3 Memory Layout for Complex Numbers in c-mex; 4.3 Logical Programming Model; 4.3.1 Logical Grouping 1; 4.3.2 Logical Grouping 2; 4.3.3 Logical Grouping 3; 4.4 Tidbits of GPU; 4.4.1 Data Parallelism; 4.4.2 Streaming Processor; 4.4.3 Streaming Multiprocessor; 4.4.4 Warp; 4.4.5 Memory; 4.5 Analyzing Our First Naive Approach; 4.5.1 Optimization A: Thread Blocks; 4.5.2 Optimization B; 4.5.3 Conclusion; 5 MATLAB and Parallel Computing Toolbox; 5.1 Chapter Objectives; 5.2 GPU Processing for Built-in MATLAB Functions; 5.2.1 Pitfalls in GPU Processing 5.3 GPU Processing for Non-Built-in MATLAB Functions 5.4 Parallel Task Processing; 5.4.1 MATLAB Worker; 5.4.2 parfor; 5.5 Parallel Data Processing; 5.5.1 spmd; 5.5.2 Distributed and Codistributed Arrays; 5.5.3 Workers with Multiple GPUs; 5.6 Direct use of CUDA Files without c-mex; 6 Using CUDA-Accelerated Libraries; 6.1 Chapter Objectives; 6.2 CUBLAS; 6.2.1 CUBLAS Functions; 6.2.2 CUBLAS Matrix-by-Matrix Multiplication; 6.2.2.1 Step 1; 6.2.2.2 Step 2; 6.2.2.3 Step 3; 6.2.2.4 Step 4; 6.2.2.5 Step 5; 6.2.2.6 Step 6; 6.2.2.7 Step 7; 6.2.2.8 Step 8; 6.2.2.9 Step 9 6.2.3 CUBLAS with Visual Profiler

Sommario/riassunto

Beyond simulation and algorithm development, many developers increasingly use MATLAB even for product deployment in computationally heavy fields. This often demands that MATLAB codes run faster by leveraging the distributed parallelism of Graphics Processing Units (GPUs). While MATLAB successfully provides high-level functions as a simulation tool for rapid prototyping, the underlying details and knowledge needed for utilizing GPUs make MATLAB users hesitate to step into it. Accelerating MATLAB with GPUs offers a primer on bridging this gap. Starting with the basics, setting
