Record Nr. UNINA9910813953103321 Autore Klopfer Eric Titolo Augmented learning: research and design of mobile educational games // Eric Klopfer Cambridge, Mass., : MIT Press, c2008 Pubbl/distr/stampa 1-282-09955-8 **ISBN** 9786612099557 0-262-27729-8 1-4356-4349-6 Edizione [1st ed.] Descrizione fisica 1 online resource (272 p.) Disciplina 371.33/7 Soggetti Educational games - Data processing Educational games - Design and construction Simulation games in education - Design and construction Mobile computing Pocket computers - Programming Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Bibliographic Level Mode of Issuance: Monograph Note generali Includes bibliographical references (p. [229]-237) and index. Nota di bibliografia Nota di contenuto Education innovation through time -- Educational? games? -- The aftermath of Math blaster -- Great moments in mobile and handheld games -- What does an award winning video game look like? --Participatory simulations: technology adapting to the classroom -- The importance of reality -- Location matters: the role of place --Authentic outcomes -- Designing for collaboration : roles and game mechanics -- Learning to write without a stylus -- Anytime, anywhere: Palmagotchi. Sommario/riassunto New technology has brought with it new tools for learning, and research has shown that the educational potential of video games resonates with teachers and pupils alike. Klopfer here describes the largely untapped potential of mobile learning games to make a

substantial impact on education.