

1. Record Nr.	UNINA9910812671203321
Autore	Franz Barbara <1968->
Titolo	Immigrant youth, hip hop, and online games : alternative approaches to the inclusion of working-class and second generation migrant teens // Barbara Franz
Pubbl/distr/stampa	Lanham : , : Lexington Books, , [2015] ©2015
ISBN	1-4985-0093-5
Descrizione fisica	1 online resource (208 p.)
Disciplina	305.235086/9120436
Soggetti	Teenage immigrants - Austria - Social conditions Children of immigrants - Austria Video games and teenagers - Austria Hip-hop - Austria Immigrants - Cultural assimilation - Austria
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Contents; Acknowledgments; List of Figures; List of Tables; Introduction; Classic Approaches: Assimilation and Integration; Inclusion: A Story of Small, Alternative Projects; Notes; 1 Diversity and Identity; Guest Workers: Provisional Transient Workers, Guests, without Duration; Identities: Migrants and Second-Generation Migrants-Stories of Stultification and Spatialization; Conclusion; Notes; 2 Social Networks; Social Capital and the Necessity of Strong and Weak Ties: Some Theoretical Considerations; Networks in Vienna The Relevance of Class and the Apprenticeship System: Social Capital and Language Skills Conclusion; Notes; 3 Internet Games; YourTurn: The Video Game; Social Impact Games: Theoretical Considerations; The YourTurn! Project; Gameplay and Media Literacy; Conclusion; Notes; 4 Between Jihadism, Vulgarity, and Identity Creation; Hip Hop Culture and the Identity Development of Immigrant Youth; Of Deterritorialization, Hybridization, and Reterritorialization: Some Theoretical Considerations; Hip Hop Values; Graffiti and the City; Conclusion; Notes; 5 The Social Worker

Identity Work: Ideal Types of AdolescentsStreet Work and Its Pedagogic Foundation; Conclusion: The Need for Alternatives: Hip Hop and Social Work; Notes; Conclusion; Notes; Bibliography; Index; About the Author; About the Contributors

Sommario/riassunto

This book explores alternative immigrant integration projects in Vienna, focusing on online games, hip hop and social work as three promising approaches. It centers upon young people's identity formation and stipulates that true progress can only be made in Europe if inclusion, understood as a process of mutual understanding and respect, occurs.
