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Nota di contenuto	Flash MX 2004 at Your Fingertips: Get in, Get Out, Get Exactly What You Need; Acknowledgments; About the Authors; Contents; Introduction; Part I: FLASH WORKSPACE; Chapter 1: Interface Overview; 1.1 Overview: Creating Flash Animation; 1.2 Overview: Testing Flash Content; 1.3 Overview: Publishing Flash Content; 1.4 Windows Authoring Interface; 1.5 Windows Test Interface; 1.6 Working with Panels (Windows); 1.7 Mac OS X Authoring Interface; 1.8 Mac OS X Test Interface; 1.9 Working with Panels (Mac); 1.10 Interface Objects; Chapter 2: Menus; 2.1 Menu Overview; 2.2 File Menu; 2.3 Edit Menu 2.4 View Menu 2.5 Insert Menu; 2.6 Modify Menu; 2.7 Text Menu; 2.8 Commands Menu; 2.9 Control Menu; 2.10 Debug Menu; 2.11 Window Menu; 2.12 Help Menu; 2.13 Contextual Menus; Chapter 3: Toolbars and Tools; 3.1 Toolbars Overview; 3.2 Main Toolbar; 3.3 Controller Toolbar; 3.4 Edit Bar; 3.5 Tools Overview; 3.6 Selection (Arrow) Tool; 3.7 Subselection Tool; 3.8 Line Tool; 3.9 Lasso Tool; 3.10 Pen Tool; 3.11 Text Tool; 3.12 Oval Tool; 3.13 Rectangle Tool; 3.14 Pencil Tool; 3.15 Brush Tool; 3.16 Free Transform Tool; 3.17 Fill Transform Tool; 3.18 Ink Bottle Tool; 3.19 Paint Bucket Tool 3.20 Eyedropper Tool 3.21 Eraser Tool; 3.22 Hand Tool; 3.23 Zoom

Tool; 3.24 Color Control and Palettes; 3.25 Color Swatches; Chapter 4: Timelines and Screens; 4.1 Timeline Overview; 4.2 Layer Options; 4.3 Timeline Options; 4.4 Timeline Menus and Modes; 4.5 Screens; 4.6 Slides and Forms; Chapter 5: Panels; 5.1 Align Panel; 5.2 Color Mixer Panel; 5.3 Color Swatches Panel; 5.4 Info Panel; 5.5 Scene Panel; 5.6 Transform Panel; 5.7 Actions Panel; 5.8 Behaviors Panel; 5.9 Components Panel; 5.10 Component Inspector Panel; 5.11 Debugger Panel; 5.12 Output Panel; 5.13 Web Services Panel; 5.14 Accessibility Panel; 5.15 History Panel; 5.16 Movie Explorer; 5.17 Strings Panel; 5.18 Common Libraries; 5.19 Project Panel; 5.20 Panel Sets; 5.21 Arranging Windows; 5.22 Property Inspector; 5.23 Help Panel; Chapter 6: Preferences and Printing; 6.1 Preferences Overview; 6.2 General Preferences; 6.3 Editing Preferences; 6.4 Clipboard Preferences; 6.5 Warnings Preferences; 6.6 ActionScript Preferences; 6.7 ActionScript Settings Preferences; 6.8 Keyboard Shortcuts Dialog; 6.9 Customize Tools Panel; 6.10 Font Mapping; 6.11 Publish Settings; 6.12 Printing and Sending Files

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Sommario/riassunto

The Flash Reference You've Been Waiting For-Covers Flash MX 2004 and Flash MX Professional 2004 Flash MX 2004 at Your Fingertips is the first ever task-based reference to Flash. Every page of this unique, highly practical guide is focused on giving you immediate access to the information you need to get your work done fast. Inside you'll find: Complete explanations of the most common authoring and editing tasks and ActionScript techniquesAn intuitive organization that lets you search according to what you want to doClear, step-by-step instructionsAt-a-glance
