

1. Record Nr.	UNINA9910146062603321
Autore	Webster Roy
Titolo	Neurotransmitters and Drugs in Brain Function
Pubbl/distr/stampa	[Place of publication not identified], : J Wiley, 2001
ISBN	0-470-85192-9 1-280-10131-8 9786610101313 0-470-36525-0 0-470-84657-7
Descrizione fisica	1 online resource (547 pages)
Disciplina	612.8/042
Soggetti	Neurotransmitters - Pathophysiology Neurotransmitter receptors Brain Psychopharmacology Physiology Neurotransmitter Agents Synaptic Transmission Brain Chemistry Central Nervous System Molecular Mechanisms of Pharmacological Action Biochemical Phenomena Electrophysiological Processes Nervous System Physiological Processes Metabolic Phenomena Signal Transduction Physiological Effects of Drugs Biological Science Disciplines Physiological Processes Biochemical Processes Pharmacologic Actions Nervous System Chemical Phenomena Natural Science Disciplines Cell Physiological Processes Electrophysiological Phenomena Nervous System Physiological Phenomena Chemical Processes

Musculoskeletal and Neural Physiological Phenomena
Anatomy
Chemical Actions and Uses
Physiological Phenomena
Cell Physiological Phenomena
Neuroscience
Human Anatomy & Physiology
Health & Biological Sciences
Electronic books.

Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Bibliographic Level Mode of Issuance: Monograph
Nota di contenuto	Intro -- Title Page -- Contents -- Section A Basic Aspects of Neurotransmitter Function -- Section B Neurotransmitters and Synaptic Transmission -- Section C Neurotransmitters in Drug Action and Disease States -- Section D Neurotransmitters and Behaviour.
Sommario/riassunto	This book aims to cover the role of neurotransmitters, the substances released from neurons to act on neurons. It covers what they do, how they do it and how their activity is involved in brain function and affected by drugs and disease. The contents include: An overview of neurotransmitter function including their release, effects on neuronal excitability and receptor interaction Detailed description of the synaptic physiology, pharmacology and possible brain function of each neurotransmitter with particular emphasis on acetylcholine, glutamate, GABA, noradrenaline, dopamine, 5 hydroxytryptamine and the peptides, purines, histamine, steroids and nitric oxide An evaluation on how the different neurotransmitters may be involved in the initiation and maintenance of certain brain disorders such as Parkinson's disease, epilepsy, schizophrenia, depression, anxiety and dementia A review of neurotransmitters in sleep and consciousness and in the social problems of drugs and abuse Neurotransmitters, Drugs and Brain Function provides insights that will prove invaluable to students and researchers involved in pharmacology, neuroscience, medicine and psychology.

2. Record Nr.	UNINA9910810422203321
Autore	Torrance Megan
Titolo	Agile for instructional designers : iterative project management to achieve results // Megan Torrance
Pubbl/distr/stampa	Alexandria, Virginia : , : ATD Press, , [2019] ©2019
ISBN	1-949036-51-0
Edizione	[1st edition]
Descrizione fisica	1 online resource (208 pages)
Disciplina	371.3
Soggetti	Instructional systems - Design Agile software development
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Intro -- Title Page -- Copyright -- Contents -- Introduction -- 1. The Case for Agile -- Part 1. Kicking Off the Project -- 2. Plan the Kickoff -- 3. Define the Goal -- 4. Define the Learner -- 5. Define Scope With User Stories -- 6. Define Scope Using Action Mapping -- Part 2. Managing the Project -- 7. Plan the Iterative Project -- 8. Define and Estimate Tasks -- 9. Design and Deliver in Iterations -- 10. Create Planning and Working Rhythms -- 11. Maintain Regular, Open Lines of Communication -- 12. Facilitate Retrospectives -- Part 3. Applying Agile in Your Organization -- 13. Scaling Agile -- 14. The Organizational Mindset Shift to Agile -- Acknowledgments -- Appendix A. The Agile Manifesto and 12 Principles for L&D Teams -- Appendix B. Job Aids -- References -- About the Author -- Index -- Back Cover.
Sommario/riassunto	Discover Agile for Better Instructional Design To serve business needs amid greater volatility and uncertainty in the workplace, learning and development professionals need project management methods that can keep up. Enter Agile. Popular in the software development space as an approach to project management, Agile when applied to instructional design provides a framework for adapting to change as it happens and for delivering the content most needed by learners. Agile for Instructional Designers proposes using Agile methodology to manage

training projects and highlights where traditional linear processes have failed the business and the end users. Recognizing that software development and instructional design have different needs and outcomes, author Megan Torrance developed the LLAMA™ methodology. Her approach adapts the common phases of ADDIE to incorporate the incremental, iterative nature of Agile projects. It allows learners to test and evaluate which features or design functions work before they're finalized. It also offers a way to accommodate inevitable mid-project modifications pushed by stakeholders, subject matter experts, or organizational leaders. With templates for goal alignment, learner personas, scope definition, estimating, planning, and iterative development, Agile for Instructional Designers is the resource you need to embrace change in learning and development.
