

1. Record Nr.	UNINA9910798608503321
Autore	Griffin Gabriele
Titolo	Research methods for reading digital data in the digital humanities // edited by Gabriele Griffin, Matt Hayler
Pubbl/distr/stampa	Edinburgh, [Scotland] : , : Edinburgh University Press, , 2016 ©2016
ISBN	1-4744-0962-8 9781474409629 9781474409605
Descrizione fisica	1 online resource (214 pages) : illustrations
Collana	Research Methods for the Arts and Humanities
Disciplina	001.30285
Soggetti	Humanities - Electronic information resources Humanities - Research - Methodology Digital media
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references at the end of each chapters and index.
Nota di contenuto	Frontmatter -- Contents -- Acknowledgements -- 1. Introduction -- 2. Matter Matters: The Effects of Materiality and the Move from Page to Screen -- 3. Reading the Visual Page in the Digital Archive -- 4. Paratextual Navigation as a Research Method: Fan Fiction Archives and Reader Instructions -- 5. Data Mining and Word Frequency Analysis -- 6. Reading Twitter: Combining Qualitative and Quantitative Methods in the Interpretation of Twitter Material -- 7. Reading Small Data in Indigenous Contexts: Ethical Perspectives -- 8. Knowing Your Crowd: An Essential Component to Crowdsourcing Research -- 9. Fantasies of Scientifcity: Ethnographic Identity and the Use of QDA Software -- 10. Digital Network Analysis: Understanding Everyday Online Discourse Micro- and Macroscopically -- 11. Dealing with Big Data -- Notes on Contributors -- Index
Sommario/riassunto	The first volume to introduce the techniques and methods of reading digital material for researchDigital Humanities has become one of the new domains of academe at the interface of technological development, epistemological change, and methodological concerns. This volume

explores how digital material might be read or utilized in research, whether that material is digitally born, as fanfiction, for example, or transposed from other sources. The volume asks questions such as what happens when text is transformed from printed into digital matter, and how that impacts on the methods we bring to bear on exploring that technologized matter, for example in the case of digital editions. Issues such as how to analyse visual material in digital archives or Twitter feeds, how to engage in data mining, what it means to undertake crowd-sourcing, big data, and what digital network analyses can tell us about how online interactions are dealt with. This will give Humanities researchers ideas for doing digitally based research and also suggest ways of engaging with new digital research methods.

**Key features**

- First volume centred on the navigation and interpretation of digital material as research methods in the Humanities
- Up-to-date analyses of issues and methods including big data, crowdsourcing, digital network analysis, working with digital additions
- Based on actual research projects such as para-textual work with fanfiction, reading twitter, different kinds of distant and close readings

---