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Autore	Yus Francisco
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3.4.1 Frame; 3.4.2 Schema; 3.4.3 Script
3.4.4 Make-sense frame
3.5 Why is incongruity humorous?; 3.6 Are incongruity and resolution needed?; 3.6.1 Incongruity is sufficient; 3.6.2 Resolution is also necessary; 3.6.3 Incongruity is solved but persists; 3.7 Incongruity-resolution and relevance; 3.8 A new classification of incongruity-resolution patterns; 3.8.1 [frame-based incongruity] [setup] [discourse-based resolution]; 3.8.2 [frame-based incongruity] [punchline] [discourse-based resolution]; 3.8.3 [frame-based incongruity] [setup] [frame-based resolution]; 3.8.4 [frame-based incongruity] [punchline] [frame-based resolution]
3.8.5 [frame-based incongruity] [setup] [implication-based resolution]
3.8.6 [frame-based incongruity] [punchline] [implication-based resolution]; 3.8.7 [discourse-based incongruity] [setup] [discourse-based resolution]; 3.8.8 [discourse-based incongruity] [punchline] [discourse-based resolution]; 3.8.9 [discourse-based incongruity] [setup] [frame-based resolution]; 3.8.10 [discourse-based incongruity] [punchline] [frame-based resolution]; 3.8.11 [discourse-based incongruity] [setup] [implication-based resolution]; 3.8.12 [discourse-based incongruity] [punchline] [implication-based resolution]
The intersecting circles model of humorous communication
4.1 Introduction; 4.2 Utterance interpretation as mutual parallel adjustment; 4.3 Make-sense frames and interaction; 4.4 Cultural frames; 4.5 Mind reading and predicted humorous effects; 4.6 Make-sense frames and cultural frames in joke interpretation; 4.7 Towards a new typology of jokes: The Intersecting Circles Model; 4.7.1 Type 1: Make-sense frame + cultural frame + utterance interpretation; 4.7.2 Type 2: Make-sense frame + cultural frame; 4.7.3 Type 3: Make-sense frame + utterance interpretation; 4.7.4 Type 4: Make-sense frame
4.7.5 Type 5: Cultural frame + utterance interpretation
