

1. Record Nr.	UNINA9910797887103321
Titolo	Emotions, technology, and behaviors // edited by Sharon Y. Tettegah, Dorothy L. Espelage
Pubbl/distr/stampa	Amsterdam, [Netherlands] : , : Academic Press, , 2016 ©2016
ISBN	0-08-100702-7
Descrizione fisica	1 online resource (240 p.)
Collana	Emotions and technology : communication of feelings for, with, and through digital media
Disciplina	004.019
Soggetti	Human-computer interaction Emotions Human behavior
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references at the end of each chapters and index.
Nota di contenuto	<p>""Front Cover""; ""Emotions, Technology, and Behaviors""; ""Copyright""; ""Contents""; ""Contributors""; ""Foreword""; ""Acknowledgments""; ""References""; ""Preface""; ""Empathy &amp; Perspective-Taking""; ""Trust, Loss, and Technology""; ""Bullying and Technology""; ""Philosophy, Emotions, and Virtual Environments""; ""References""; ""Section I: Empathy and Perspective-Taking""; ""Chapter 1: Emotional Modulation of Perspective Taking: Implications for Computer-Supported Argumentation""; ""Introduction""; ""Literature Review""; ""Argumentation in Science Education""</p> <p>""Perspective Taking During Argumentation""""Perspective Taking During Computer-Supported Argumentation""; ""How Emotions Function During Argumentation""; ""Emotions Might Influence Perspective Taking""; ""Exploring How Emotions Might Influence Perspective Taking During Argumentation""; ""Overview of the Study and Research Question""; ""Methods""; ""Participants and Design""; ""Apparatus and Stimuli""; ""Procedure""; ""Results""; ""Discussion""; ""How Do One's Own Emotions Influence the Ability to Address a Counterpart's Perspective During Argumentation?""</p> <p>""Conclusions and Implications for Computer-Supported</p>

Argumentation""Implications, Suggestions, and Limitations"";  
""Significance for Computer-Supported Argumentation"";  
""References""; ""Chapter 2: Empathy for the Digital Age: Using Video  
Production to Enhance Social, Emotional, and Cognitive Skills"";  
""Introduction""; ""Empathy as a Theoretical Lens""; ""Previous  
Research""; ""What Is Empathy?""; ""Can Empathy Be Learned?""; ""Can  
Empathy Be Mediated?""; ""Can Media Production Foster Empathy?"";  
""Digital Empathy""; ""Screenplay Writing (Story-Planning)"";  
""Preproduction""  
""Production""""Postproduction""; ""Screening (Distribution)"";  
""Challenges""; ""Significance""; ""References""; ""Chapter 3: The  
Intersection Between Technology, Mind-Wandering, and Empathy"";  
""Attention in Empathy""; ""Attention in Technology""; ""Attention,  
Empathy, and Technology""; ""Qualitative Data""; ""Methods"";  
""Results""; ""Discussion""; ""Quantitative Data""; ""Methods"";  
""Participants""; ""Materials""; ""Demographic Questionnaire""; ""Toronto  
Empathy Questionnaire (TEQ)""; ""State Empathy Scale""; ""Mind-  
Wandering Questionnaire (MWQ)""; ""Mind-Wandering Questionnaire-  
Post""  
""Emotional Film Clip""""Stimulus Presentation""; ""Procedure"";  
""Analysis""; ""Results""; ""Discussion""; ""References""; ""Chapter 4:  
Emotional Contagion and Socialization: Reflection on Virtual  
Interaction""; ""Introduction""; ""Emotional Contagion""; ""Emotional  
Contagion Hypothesis""; ""Sources of Emotional Contagion"";  
""Emotional Contagion: Practical Applications and Consequences"";  
""Technology-Mediated Interactions and Emotional Contagion"";  
""Socialization in the Context of Technology-Mediated Social  
Interactions""; ""References""; ""Section II: Trust, Loss, and Technology""  
""Chapter 5: When, How, and Why Do We Trust Technology Too Much?""

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