

1. Record Nr.	UNISA996479372703316
Titolo	In situ visualization for computational science // Hank Childs, Janine C. Bennett and Christoph Garth, editors
Pubbl/distr/stampa	Cham, Switzerland : , : Springer, , [2022] ©2022
ISBN	3-030-81627-3
Descrizione fisica	1 online resource (464 pages)
Collana	Mathematics and visualization
Disciplina	001.4226
Soggetti	Information visualization Computer graphics - Mathematics Computer graphics Visualització de la informació Llibres electrònics
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references.

2. Record Nr.	UNINA9910797730903321
Autore	Perrin Joy M. <1981->
Titolo	Digitizing flat media : principles and practices // Joy M. Perrin
Pubbl/distr/stampa	Lanham, Maryland : , : Rowman & Littlefield, , 2016 ©2016
ISBN	1-4422-5810-1
Descrizione fisica	1 online resource (157 p.)
Collana	Library Information Technology Association (LITA) Guides
Disciplina	025.8/4
Soggetti	Library materials - Digitization
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Contents; List of Illustrations; List of Tables; Preface; Organization; Results; Acknowledgments; 1 Principles for Starting a Digitization Project; Why Is the Item Being Scanned?; What Information Is Being Captured?; What Is More Important: Speed, Quality, or Price?; A Note on Outsourcing; A Real-World Example; Bibliography; 2 Principles for Different Material Types; General Digitization Principles; Principles for Scanning Different Flat Media; Bibliography; 3 Scanners; Principles for Buying Scanners; Types of Scanners; A Real-World Example; Note; Bibliography; 4 Other Equipment Computers and Monitors Photography-Related Equipment; Room Supplies; Cleaning Supplies; A Real-World Example; Notes; Bibliography; 5 Digital File Basics; Digital File Principles; Digitization Standards and Guidelines; A Real-World Example; Bibliography; 6 Software and Processing; Software; Processing Principles; Quality Control; Example Software Workflows; A Real-World Example; Bibliography; 7 Metadata in Practice; Metadata Principles; Workflow Management for Metadata Creation; A Real-World Example; Bibliography; 8 Digitization Project Planning Principles; Planning Digitization Projects Digitization Workflow Principles A Real-World Example; Bibliography; 9 A Digital Collection's Life after Digitization; Digital Collection Marketing; Digital Collection Assessment; Linked Data; Digital Preservation Principles; Collection Curation and Maintenance; A Real-World Example; Bibliography; Index; About the Author

## Sommario/riassunto

Here is a concise guide to the nuts and bolts of converting flat media (books, papers, maps, posters, slides, micro formats, etc) into digital files. It provides librarians and archivists with the practical knowledge to understand the process and decision making in the digitization of flat media. Instead of having to learn by trial and error, they will get a well-rounded education of the practical aspects of digitization and have a better understanding of their options. This is the stuff they don't teach you in school. Digitizing Flat Media: Principles and Practices is intended to give librari

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