1. Record Nr. UNINA9910797655103321 Autore Schreyer Alexander (Alexander C.) Architectural design with SketchUp: 3d modeling, extensions, bim, **Titolo** rendering, making and scripting // Alexander C. Schreyer; cover image, Alexander C. Schreyer Hoboken, New Jersey:,: Wiley,, 2016 Pubbl/distr/stampa ©2016 **ISBN** 1-118-97883-8 1-118-97884-6 Edizione [Second edition.] Descrizione fisica 1 online resource (616 p.) Disciplina 006.6869 Soggetti Computer graphics Three-dimensional display systems Engineering graphics Lingua di pubblicazione Inglese **Formato** Materiale a stampa Livello bibliografico Monografia Note generali Includes index. ""Title Page""; ""Copyright""; ""Dedication""; ""Preface""; Nota di contenuto ""Acknowledgments""; ""Chapter 1: Introduction""; ""About This Book""; ""3D for All""; ""How Does SketchUp Fit into the Designer's Toolbox?""; ""Windows or Mac, Pro or Make?""; ""How This Book Works""; ""Let's Go!""; ""Chapter 2: A SketchUp Refresher""; ""Let's Get Started!""; ""Interface and Program Setup""; ""Working with Templates""; ""SketchUp's Tool Set""; ""SketchUp Best Practices""; ""Chapter 3: Component-Based 3D Modeling for Efficient and Data-Driven Designs""; ""Group- and Component-Based Modeling"" ""Using Dynamic Components to Your Advantage""""Where Does SketchUp Fit into the BIM Workflow?""; ""Chapter 4: Using Extensions Effectively""; ""What Does an Extension Do?""; ""Extensions Overview""; ""Chapter 5: Rendering in SketchUp""; ""Let's Get Visual!""; ""Overview of Rendering Methods""; ""Rendering Software""; ""Perfecting the Components of a Rendering"; ""Rendering Tips""; ""Making Renderings Presentable""; ""Chapter 6: Making Things with SketchUp""; ""What Can I Make with SketchUp?""; ""Services for Makers""; ""Selecting the

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