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4: Advancing the Basic Mobile ArcGIS Application; Getting started; Adding popular tools; Feature pop ups; Adding a legend; Finding features; Address search; Summary; Chapter 5: Providing Cross-Device Support with Responsive Design; Approaches to Cross-Device Support; The magic of style sheets; Responsive design using Bootstrap; Adding responsive page elements; Responsive tools; Summary; Chapter 6: Integration with ArcGIS Online; Introduction; ArcGIS Server and ArcGIS Online; ArcGIS Online basics; Named Users and Groups WebmapsOAuth authentication; Building an ArcGIS Online mobile application; Summary; Chapter 7: Developing Hybrid ArcGIS Mobile Applications with PhoneGap; Introducing PhoneGap; PhoneGap setup; Test Build; Generating an Android certificate; Developing hybrid ArcGIS mobile applications; Additional code examples; Plugins; PhoneGap Build; Summary; Index

Sommario/riassunto

This guide is invaluable to those just starting out with GIS development but will also benefit GIS professionals wishing to expand their development skills to include mobile apps.
