

| | |
|-------------------------|--|
| 1. Record Nr. | UNINA9910795727403321 |
| Autore | Tagoe Valerie |
| Titolo | Liven up your library : design engaging and inclusive programs for tweens and teens // Valerie Tagoe and Julia E.Torres |
| Pubbl/distr/stampa | Portland, Oregon : , : International Society for Technology in Education, , [2022] ©2022 |
| ISBN | 1-56484-906-6 1-56484-908-2 |
| Descrizione fisica | 1 online resource (xii, 139 pages) : illustrations |
| Collana | Dligital Age Librarian's Series |
| Disciplina | 027.626 |
| Soggetti | Libraries and students - United States Libraries and teenagers - United States Libraries and schools - United States Libraries and community - United States School libraries - Activity programs Young adults' libraries - Activity programs School libraries - Services to minorities School librarian participation in curriculum planning |
| Lingua di pubblicazione | Inglese |
| Formato | Materiale a stampa |
| Livello bibliografico | Monografia |
| Nota di bibliografia | Includes bibliographical references and index. |
| Nota di contenuto | Programming as Praxis -- Everyone Is Welcome -- Making It Work -- The Program Is Done, Now What? -- Practical Programming Ideas. |
| Sommario/riassunto | "Developing programs for learners can be an ongoing challenge for librarians - especially first-year librarians. Current books on the topic primarily focus on makerspaces or read alouds, and are aimed at elementary school grades, with a surface-level approach. This book addresses deeper issues that librarians face, while illustrating how to serve teens and tweens specifically by offering programming relevant to their lives. The authors offer practical ideas for developing effective programming through collaborating with the community to develop and implement programs, connecting programs to ISTE Standards and curriculum, and addressing curricular and socio-emotional needs. They also share practical advice on budgeting and funding to support |

programs, scheduling, maximizing the use of technology to aid in programming and much more. The book also explores ways library programs can have a positive impact on school culture, such as addressing the digital divide, inclusion and cultural relevance"--
