

1. Record Nr.	UNINA990009853310403321
Autore	Hudson, Richard A.
Titolo	An introduction to word grammar [Risorsa elettronica] / Richard Hudson
Pubbl/distr/stampa	Cambridge ; New York : Cambridge University Press : Ebrary [distributor], 2010
ISBN	9780511914539
Collana	Cambridge textbooks in linguistics
Disciplina	425 428.2
Lingua di pubblicazione	Inglese
Formato	Risorsa elettronica
Livello bibliografico	Monografia
2. Record Nr.	UNINA9910450657703321
Autore	Krishnamurti Bhadriraju
Titolo	The Dravidian languages / / Bhadriraju Krishnamurti [[electronic resource]]
Pubbl/distr/stampa	Cambridge : , : Cambridge University Press, , 2003
ISBN	1-316-08536-8 1-280-41780-3 0-511-17876-X 1-139-14627-0 0-511-06668-6 0-511-06037-8 0-511-33061-8 0-511-48687-1 0-511-06881-6
Descrizione fisica	1 online resource (xxvii, 545 pages) : digital, PDF file(s)
Collana	Cambridge language surveys
Disciplina	494.8
Soggetti	Dravidian languages
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa

Livello bibliografico	Monografia
Note generali	Title from publisher's bibliographic system (viewed on 05 Oct 2015).
Nota di bibliografia	Includes bibliographical references (p. [504]-521) and indexes.
Nota di contenuto	Cover; Half-title; Series-title; Title; Copyright; Dedication; CONTENTS; ILLUSTRATIONS; TABLES; PREFACE; ACKNOWLEDGEMENTS; NOTE ON TRANSLITERATION AND SYMBOLS; ABBREVIATIONS; 1 Introduction; 2 Phonology: descriptive; 3 The writing systems of the major literary languages; 4 Phonology: historical and comparative; 5 Word formation: roots, stems, formatives, derivational suffixes and nominal compounds; 6 Nominals: nouns, pronouns, numerals and time and place adverbs; 7 The verb; 8 Adjectives, adverbs and clitics; 9 Syntax; 10 Lexicon; BIBLIOGRAPHY; INDEX OF RECONSTRUCTIONS WITH GLOSSES GENERAL INDEX
Sommario/riassunto	The Dravidian languages are spoken by over 200 million people in South Asia and in Diaspora communities around the world, and constitute the world's fifth largest language family. It consists of about 26 languages in total including Tamil, Malayalam, Kannada and Telugu, as well as over 20 non-literary languages. In this book, Bhadriraju Krishnamurti, one of the most eminent Dravidianists of our time, provides a comprehensive study of the phonological and grammatical structure of the whole Dravidian family from different aspects. He describes its history and writing systems, discusses its structure and typology, and considers its lexicon. Distant and more recent contacts between Dravidian and other language groups are also discussed. With its comprehensive coverage this book will be welcomed by all students of Dravidian languages and will be of interest to linguists in various branches of the discipline as well as Indologists.

3. Record Nr.	UNINA9910317761203321
Titolo	Neurons : Dendrites and Axons / / edited by Gonzalo Emiliano Aranda Abreu, Maria Elena Hernandez Aguilar
Pubbl/distr/stampa	[Place of publication not identified] : , : IntechOpen, , 2019
ISBN	1-83962-039-0 1-78985-124-6
Descrizione fisica	1 online resource (128 pages)
Disciplina	573.8536
Soggetti	Neurons
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references and index.
4. Record Nr.	UNINA9910793487103321
Titolo	Games and game playing in European art and literature, 16th-17th centuries / / edited by Robin O'Bryan [[electronic resource]]
Pubbl/distr/stampa	Amsterdam : , : Amsterdam University Press, , 2019
ISBN	90-485-4484-X
Descrizione fisica	1 online resource (284 pages) : digital, PDF file(s)
Collana	Cultures of play, 1300-1700
Disciplina	809.933579
Soggetti	Games in literature Literature, Modern - 15th and 16th centuries - History and criticism Literature, Modern - 17th century - History and criticism
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Title from publisher's bibliographic system (viewed on 20 Nov 2020).
Nota di contenuto	Front matter -- Table of Contents -- List of Illustrations -- Acknowledgments -- Introduction. A Passion for Games -- 1. "Mad

Chess" with a Mad Dwarf Jester -- 2. Changing Hands. Jean Desmarests, Stefano della Bella, and the Jeux de Cartes -- 3. "A game played home". The Gendered Stakes of Gambling in Shakespeare's Plays -- 4. "Now if the devil have bones,/ These dice are made of his". Dice Games on the English Stage in the Seventeenth Century -- 5. The World Upside Down. Giuseppe Maria Mitelli's Games and the Performance of Identity in the Early Modern World -- 6. "To catch the fellow, and come back again". Games of Prisoner's Base in Early Modern English Drama -- 7. Against Opposition (at Home). Middleton and Rowley's The World Tossed at Tennis as Tennis -- 8. Ordering the World. Games in the Architectural Iconography of Stirling Castle, Scotland -- 9. The Games of Philipp Hainhofer. Ludic Appreciation and Use in Early Modern Art Cabinets -- Index

Sommario/riassunto

This collection of essays examines the vogue for games and game playing as expressed in art and literature in sixteenth- and seventeenth-century Europe. Focusing on games as a leitmotif of creative expression, these scholarly inquiries are framed as a response to two main questions: how were games used to convey special meanings in art and literature, and how did games speak to greater issues in European society? In chapters dealing with chess, playing cards, board games, dice, gambling, and outdoor and sportive games, essayists show how games were used by artists, writers, game makers and collectors, in the service of love and war, didactic and moralistic instruction, commercial enterprise, politics and diplomacy, and assertions of civic and personal identity. Offering innovative iconographical and literary interpretations, their analyses reveal how games 'played, written about, illustrated and collected' functioned as metaphors for a host of broader cultural issues related to gender relations and feminine power, class distinctions and status, ethical and sexual comportment, philosophical and religious ideas, and conditions of the mind.

5. Record Nr.	UNINA9910299688403321
Titolo	Proceedings of the International Conference on Transformations in Engineering Education : ICTIEE 2014 // edited by R. Natarajan
Pubbl/distr/stampa	New Delhi : , : Springer India : , : Imprint : Springer, , 2015
ISBN	81-322-1931-7
Edizione	[1st ed. 2015.]
Descrizione fisica	1 online resource (598 p.)
Disciplina	370113 378 502.3 620
Soggetti	Technology - Sociological aspects Education, Higher Professional education Vocational education Science, Technology and Society Higher Education Professional and Vocational Education
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	INVITED PAPERS: Panel Discussion: Transformations in Engineering Education Globally -- The Important Tool for the Transformation in Global Engineering Education – Mobility -- Adopting MOOCs for Quality Engineering Education in India -- Outcomes-Based Accreditation and ABET -- Present Status and Challenges Ahead for Engineering Education – Global and National Perspectives -- Innovation & Entrepreneurship in Engineering Education -- Attributes of Engineers and Engineering Education for the 21st Century World -- Engineers without Borders -- Pedagogy Training and Certification for Faculty -- Transforming Engineering Education: The Role of Engineering Educators in Making Meaningful Change -- ORAL PAPERS: Application Based Approach of Teaching Digital Signal Processing to a large Class in the Context of an Affiliated System -- Keyword Based Search and

Ranking in NPTEL Lecture Videos -- Mini Projects – A New Concept of Transformation of Teaching-Learning Process -- Success Story of Industry Institution Collaboration for Enhancing Teaching Learning Experience -- Overlapped Concepts Pedagogy for Advanced Computer Architecture -- Learning made Easy-by LABVIEW Software tool -- Contemporary Access to Engineering Education and Research Using Interactive Knowledge and Modeling Techniques -- Puzzle Based Learning: A Joyful Learning Strategy in Automotive Engineering Education -- Improving Class Room Dynamics through Teaching Learning (academic) Audit -- IT Education and Team Based Learning -- Academic Information Management System Using Open Source Programming Tools and Technologies -- Designing Curriculum of IT: A Journey -- Essential IT Skills to Learning Community for Industry Readiness -- Benefits of Cloud Computing in Education during Disaster -- Technology Enhanced Learning through ICT Tools Using Aakash Tablet -- Impact of IUCEE on Institutional Performance: A Case Study of Rajarambapu Institute of Technology -- Green Electronics Design: Curriculum, Content and Learning for Engineering -- Should we have Compulsory "Engineering Ethics" Course for Engineers? Why should it be? -- Tracking Lab Activity in Technical Education System: A Case-study at the Guru Nanak Institutions (India) -- Curriculum Re-design in Higher Education Using QFD – A Case Study -- Evolution of Engineering Education in India -- "Millimeter Techniques for Kilometer Benefits" Creating Excitement in CAED Classroom -- Program Outcome Attainment through Course Outcomes: A Comprehensive Approach -- The Education Design Shop: A Case Study on Education Reform through Design Thinking -- Inquiry Based Guided Learning to Enhance Interest and Higher Order Thinking in Engineering Graduates: A Computing Education Perspective -- Measuring the Impact of Design Fixation on Indian Engineering Students -- PPP – A Paradigm for Online Education in Engineering Colleges -- Innovative Method of Teaching Digital Signal Processing Using Ubiquitous Learning Strategies -- Transforming Engineering Students into Industry Ready Professionals -- Impact Analysis of Students' Learning Styles in Effective Planning & Delivery of Courses – A Case Study of Data Mining Course -- WiMAX in Education: A Wireless Networking Lab Design -- Creating an Integrated Learning Experience within Curriculum Threads through Mini-Projects -- Experience of Using Felder-SOLOMAN Index of Learning Styles -- Teaching Reform through Model Building in Theory of Machine Course -- Application of Design of Experiments (DOE) in Course Project -- SUCC Tool Kit: An Activity in Data Structure laboratory -- Open End Activity (OEA): An Experience in Computer Graphics Laboratory -- Leveraging Technology in Outcome Based Education -- Multidisciplinary Approach to Product Design and Realization -- Contextual Integration of Industrial & Production Engineering Curriculum -- Automotive Electronics: Learning through Real-World Problem Based Case Studies -- Pedagogical Transformation in Heat and Mass Transfer Laboratory Course of Undergraduate Mechanical Engineering Programme -- Enhanced Learning through Self Study Component in Engineering Education -- Mapping Graduate Attributes of NBA with the Program Outcomes of the ABET/OBE to Establish Consistency between the Two -- Integrated Experience: Through Project-Based Learning -- Problem Identification through Literature Survey: A Course Project Activity to Satisfy Accreditation Requirements -- Attainment of Professional Outcome by Active Learning Method -- A Case Study on Improving Students' Conceptual Understanding in Engineering Courses -- 21st Century Classroom Engineering – Designing Effective Learning Environments: A Conceptual Case Study --

Project Based Learning in Laboratories Using Open Source Technologies: Case Study of a Frugal Approach -- A Study on Methodology and Implementation of Flipped Classroom Teaching For Engineering Courses Curriculum Design and Instructional Practices for Experiential Learning -- POSTERS: Moving Towards Experiential Learning -- Smart Assessment of Program and Course Outcome with Students' Objectives -- Technology Enhanced Teaching Learning Using Palm Devices -- Transformation of Engineering Education Using Quality Circle Approach -- Personal Transformation from Teacher to a Learning Facilitator: A Case Study -- Strategic Planning for an Engineering Institute – A Case study of Rajarambpu Institute of Technology, Sakhara -- Prominent Assessment of Students Learning and Statistical Analysis of Quizzes -- Engineering Education and Employability: Our Commitment -- Application of Curriculum Innovation for Production Management Subject -- Soft Skill Training through Cooperative Learning: A Case Study -- BLOG Based Student Lab Assignment & Assessment -- Overview of Effective and Efficient Learning Model PBL - Project Based Learning -- A Global Knowledge Mining Hub - Technology Enhanced Learning -- Project Based Learning – An Enhanced Approach for Learning in Engineering -- An Effective Lab in Digital Signal Processing -- Open Assessment Method for Better Understanding of Student's Learnability to Create Personalised Recommendations -- Learning Outcomes in Engineering Education: A Review of Experimentation at Walchand Institute of Technology, Solapur -- Overview of Accreditation System and Investigations of Assessment Methods/Techniques for Quality Assurance of Engineering Education -- The Institutional Leadership of JNTUK System in Embracing New Paradigms in Engineering Education -- Developing Effective Industry Partnerships to Pro-mote Learning and Entrepreneurship -- Role of Industry-Institute-Interaction to Promote Education and Entrepreneurship -- Technology: A Source of Supplement to the Teaching and the Process of Learning in Higher Education -- Indian Technical Teaching Service (ITTS) – A Proposal to Improve Quality of Engineering Education -- Electronic System Design, Manufacturing and Human Resource -- Efficient Teaching Aid: Self Learning Models -- Developing Innovation among Under-Graduate Students -- The Innovative Cloud-based Solution for Classroom Transformation -- Group - Assignment writing in Engineering: Some Preliminary findings -- IPython Notebook for Teaching and Learning -- A LabVIEW Based Laboratory Experience of Real Time Embedded Concepts -- A Framework for Curriculum Design of Data Structures and Design of Algorithms Course (DSDA) -- Assessment of Program Outcome by Open-Ended Experiment in Enzyme Technology Laboratory Course -- Introduction of Chapter "How Stuff Works" and Course Seminar in Elements Of Mechanical Engineering -- Outcome based pedagogical approach for Energy conversion laboratory course of Mechanical Engineering UG Programme -- A Comprehensive Method For Defining and Assessing Programme Outcome – A Lifelong Learning Through Direct Assessment Techniques -- An Attempt to Bridge the Gap Between Industry and Academia – An Experience -- Effective Teaching of Digital Electronics for Undergraduate Students Using a Free Circuit Simulation Software-SEQUEL -- Theme Based Capstone Projects and Programme Outcome Evaluation: A Case Study -- Importance of Research at Undergraduate level.

collaboration with International Federation of Engineering Education Societies (IFEES), American Society for Engineering Education (ASEE) and Global Engineering Deans' Council (GEDC). The conference is about showcasing the transformational practices in Engineering Education space.
