

1. Record Nr.	UNINA9910791774003321
Autore	Hogan Michael <1966->
Titolo	The culture of our thinking in relation to spirituality [[electronic resource] /] / Michael Hogan
Pubbl/distr/stampa	New York, : Nova Science Publishers, c2009
ISBN	1-61209-403-1
Descrizione fisica	1 online resource (145 p.)
Collana	Religion and spirituality series
Disciplina	204.01/9
Soggetti	Spirituality - Psychology Psychology, Religious
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Bibliographic Level Mode of Issuance: Monograph
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Deconstructing, grappling, and moving in the field of others -- Free movement -- Swimming in the sea.

2.	Record Nr.	UNIORUON00084321
	Autore	MILANO, Giandomenico : da
	Titolo	Fiori latino-etioi : Appunti biografici di meticci cattolici del secolo XVI-XVII / P. Giandomenico da Milano
	Pubbl/distr/stampa	Asmara, : Tip. Francescana, 1928
	Descrizione fisica	84 p. ; 17 cm
	Disciplina	916.304
	Soggetti	ETIOPIA - Descrizioni
	Lingua di pubblicazione	Italiano
	Formato	Materiale a stampa
	Livello bibliografico	Monografia
3.	Record Nr.	UNINA9910299909103321
	Titolo	Advances in Ergonomics in Design : Proceedings of the AHFE 2017 International Conference on Ergonomics in Design, July 1721, 2017, The Westin Bonaventure Hotel, Los Angeles, California, USA // edited by Francisco Rebelo, Marcelo Soares
	Pubbl/distr/stampa	Cham : , : Springer International Publishing : , : Imprint : Springer, , 2018
	ISBN	3-319-60582-8
	Edizione	[1st ed. 2018.]
	Descrizione fisica	1 online resource (XX, 1040 p. 448 illus.)
	Collana	Advances in Intelligent Systems and Computing, , 2194-5365 ; ; 588
	Disciplina	620.82
	Soggetti	Computational intelligence Engineering design User interfaces (Computer systems) Human-computer interaction Cognitive psychology Manufactures Computational Intelligence Engineering Design User Interfaces and Human Computer Interaction Cognitive Psychology Machines, Tools, Processes

Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Nota di bibliografia	Includes bibliographical references at the end of each chapters and index.
Nota di contenuto	<p>A preventive ergonomic approach based on virtual and immersive reality -- Improving the design of virtual reality devices applying an ergonomic guideline -- Virtual reality self-induced motion sickness: An exploratory study -- Comparing three stimulus presentation types in a virtual reality experiment to study the route-choice of users during an emergency situation -- Methods and procedures for usability testing in virtual reality systems -- Eye tracking-based reverse inference approach for design of restaurant information display -- Ergonomics evaluation of a manual braking system for skateboards -- Improving HMI of vehicle exterior design using adaptive structures -- Ergonomic/human factors in the design process: Methodological tool for context characterization and analysis of accessibility -- Evaluation of macro-ergonomic methods for the application of organizational analyzes in start-ups -- Design and development of bionic hand prosthesis -- Modularity and variety in the customization of functional clothes for people with disabilities -- A study exploring the ergonomic facets in ethnic products -- Comparison of anthropometric data for the design of chairs between seven countries -- Segmentation of anthropometric data of the Brazilian female population. .</p>
Sommario/riassunto	<p>This book provides readers with a timely snapshot of ergonomics research and methods applied to the design, development and prototyping – as well as the evaluation, training and manufacturing – of products, systems and services. Combining theoretical contributions, case studies, and reports on technical interventions, it covers a wide range of topics in ergonomic design including: ecological design; educational and game design; cultural and ethical aspects in design; user research and human–computer interaction in design; as well as design for accessibility and extreme environments, and many others. The book places special emphasis on new technologies such as virtual reality, state-of-the-art methodologies in information design, and human–computer interfaces. Based on the AHFE 2017 International Conference on Ergonomics in Design, held on July 17–21, 2017, in Los Angeles, California, USA, the book offers a timely guide for both researchers and design practitioners, including industrial designers, human–computer interaction and user experience researchers, production engineers and applied psychologists.</p>