

1.	Record Nr.	UNINA9910791517203321
	Titolo	The Vietnam War, 1964-1975 [[electronic resource]]
	Pubbl/distr/stampa	[S.l.], : Maps.com, c1999
	Descrizione fisica	1 online resource (1 map)
	Soggetti	Southeast Asia Vietnam War, 1961-1975 Maps Southeast Asia Maps
	Lingua di pubblicazione	Inglese
	Formato	Materiale cartografico a stampa
	Livello bibliografico	Monografia
2.	Record Nr.	UNISA996211264603316
	Titolo	Augmented and Virtual Reality [[electronic resource]] : First International Conference, AVR 2014, Lecce, Italy, September 17-20, 2014, Revised Selected Papers // edited by Lucio Tommaso De Paolis, Antonio Mongelli
	Pubbl/distr/stampa	Cham : , : Springer International Publishing : , : Imprint : Springer, , 2014
	ISBN	3-319-13969-X
	Edizione	[1st ed. 2014.]
	Descrizione fisica	1 online resource (XXIV, 466 p. 247 illus.)
	Collana	Image Processing, Computer Vision, Pattern Recognition, and Graphics ; ; 8853
	Disciplina	006.8
	Soggetti	Optical data processing User interfaces (Computer systems) Application software Computer simulation Education—Data processing Computer Imaging, Vision, Pattern Recognition and Graphics User Interfaces and Human Computer Interaction Computer Applications Simulation and Modeling Computers and Education
	Lingua di pubblicazione	Inglese

Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Bibliographic Level Mode of Issuance: Monograph
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	Virtual/augmented/mixed reality -- 3D user interfaces -- Applications (medical, entertainment, military, design, manufacture, maintenance, arts and cultural heritage).
Sommario/riassunto	This book constitutes the thoroughly revised papers of the First International Conference on Augmented and Virtual Reality, AVR 2014, held in Lecce, Italy, in September 2014. The 28 papers, 2 tutorials and 3 keynotes presented were carefully reviewed and selected from 76 submissions. They include topics from virtual/augmented/mixed reality to 3D user interfaces and the technology needed to enable these environments to a wide range of applications (medical, entertainment, military, design, manufacture, maintenance, arts and cultural heritage).