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	Titolo	Professional Papervision3D [[electronic resource] /] / Michael Lively
	Pubbl/distr/stampa	Chichester, U.K., : Wiley, 2010
	ISBN	0-470-97060-X
		1-282-77318-6
		9786612773181
		0-470-68807-6
	Edizione	[1st edition]
	Descrizione fisica	1 online resource (751 p.)
	Collana	Wrox professional guides
	Classificazione	ST 326 F32
		ST 326
	Disciplina	006.693
		778.53
	Soggetti	Object-oriented programming (Computer science)
		Web sites - Design
		Computer animation
		Video games - Programming
	Lingua di pubblicazione	Inglese
	Formato	Materiale a stampa
	Livello bibliografico	Monografia
	Note generali	Description based upon print version of record.
	Nota di contenuto	pt. 1. Getting started -- pt. 2. Working with models and data -- pt. 3. Building games and websites -- pt. 4. Extending PV3D and beyond.
	Sommario/riassunto	Professional Papervision3D describes how Papervision3D works and how real world applications are built, with a clear look at essential topics such as building websites and games, creating virtual tours, and Adobe's Flash 10. Readers learn important techniques through hands-on applications, and build on those skills as the book progresses. The companion website contains all code examples, video step-by-step explanations, and a collada repository.