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Sommario/riassunto	Programming Graphical User Interfaces with R introduces each of the major R packages for GUI programming: RGtk2, qtbase, Tcl/Tk, and gWidgets. With examples woven through the text as well as stand-alone demonstrations of simple yet reasonably complete applications, the book features topics especially relevant to statisticians who aim to

provide a practical interface to functionality implemented in R. The book offers: A how-to guide for developing GUIs within R, The fundamentals for users with limited knowledge of programming within R and other languages, GUI design for specific functions or as learning tools. The accompanying package, *ProgGUILinR*, includes the complete code for all examples as well as functions for browsing the examples from the respective chapters. Accessible to seasoned, novice, and occasional R users, this book shows that for many purposes, adding a graphical interface to one's work is not terribly sophisticated or time consuming.
