

1. Record Nr.	UNINA9910704393303321
Autore	Pavlidis Louis <1921->
Titolo	Geology of the Bridgewater quadrangle, Aroostook County, Maine : description of the geology of a glaciated terrane of folded and weakly metamorphosed lower Paleozoic rocks in northeast Maine // by Louis Pavlidis ; with a section on geophysical surveys by Andrew Griscom and Martin F. Kane
Pubbl/distr/stampa	[Washington, D.C.] : , : United States Department of the Interior, Geological Survey, , 1965 Washington : , : United States Government Printing Office
Descrizione fisica	1 online resource (v, 72 pages, 3 pages of plates) : illustrations, maps (some color)
Collana	Geological Survey bulletin ; ; 1206
Soggetti	Geology - Maine - Aroostook County Geophysical surveys - Maine - Aroostook County Geology Maine Aroostook County
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Title from title screen (viewed September 15, 2014).
Nota di bibliografia	Includes bibliographical references (pages 69-70) and index.

2. Record Nr.	UNINA9910789264403321
Titolo	A-Life for music : music and computer models of living systems // Eduardo Reck Miranda, editor
Pubbl/distr/stampa	Middleton, Wisconsin : , : A-R Editions, , 2011 ©2011
Descrizione fisica	1 online resource (332 p.)
Collana	Computer Music and Digital Audio Series ; ; Volume 24
Disciplina	781.3/4
Soggetti	Computer composition Genetic algorithms Multiagent systems Evolutionary computation Artificial life - Computer programs Music - Computer programs
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	<p>""A-Life for Music: Music and Computer Models of Living Systems""; ""A-LIFE FOR MUSIC""; ""Contents""; ""List of Figures, Examples, and Tables""; ""Preface""; ""ONE Artificial Anuran Choruses""; ""TWO Multi-Agent Modeling of Complex Rhythmic Interactions in Real- Time Performance""; ""THREE Using Coevolution in Music Improvisation""; ""FOUR Structural Coupling in a Society of Musical Agents""; ""FIVE Transformation and Mapping of L-Systems Data in the Composition of a Large- Scale Piece of Music""; ""SIX Generative Composition with Nodal"" ""SEVEN Evolutionary Morphing for Music Composition""""EIGHT The Evolving Drum Machine""; ""NINE Autonomous Evolution of Piano Pieces and Performances with Ossia II""; ""TEN A Biophysically Constrained Multi-Agent Systems Approach to Algorithmic Composition with Expressive Performance""; ""ELEVEN Artificial Evolution of Tuning Systems""; ""TWELVE Replication, Parataxis, and Evolution: Meme Journeys through the First Movement of a Mozart Sonata""; ""THIRTEEN An Ontomemetic Approach to Musical Intelligence""; ""Appendix I:</p>

