

1. Record Nr.	UNINA9910704059103321
Autore	Sheridan Douglas M. <1921->
Titolo	Precambrian deposits of zinc-copper-lead sulfides and zinc spinel (gahnite) in Colorado // by Douglas M. Sheridan and William H. Raymond
Pubbl/distr/stampa	[Reston, Va.] : , : Department of the Interior, United States Geological Survey, , 1984 Washington : , : United States Government Printing Office
Descrizione fisica	1 online resource (iii, 31 pages) : illustrations, map
Collana	Geological Survey bulletin ; ; 1550
Soggetti	Sulfides - Colorado Geology, Stratigraphic - Precambrian Geology - Colorado Geology Geology, Stratigraphic Precambrian Geologic Period Sulfides Colorado
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Title from title screen (viewed Aug. 4, 2014).
Nota di bibliografia	Includes bibliographical references (pages 28-31).

2. Record Nr.	UNINA9910789160603321
Autore	John Elys
Titolo	CAD fundamentals for architecture // Elys John
Pubbl/distr/stampa	London : , : Laurence King Publishing, , 2013
ISBN	1-78067-457-0 1-78067-217-9
Edizione	[1st edition]
Descrizione fisica	1 online resource (208 p.)
Collana	Portfolio Skills
Disciplina	208
Soggetti	Architectural drawing - Data processing Architectural design - Data processing Computer-aided design
Lingua di pubblicazione	Inglese
Formato	Materiale a stampa
Livello bibliografico	Monografia
Note generali	Description based upon print version of record.
Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	part 1. 2D drawing -- part 2. Modelling -- part 3. Rendering -- part 4. Presentation -- part 5. Overview and resources.
Sommario/riassunto	Computer-aided design (CAD) is the dominant design and drawing tool used in architecture, and all students need to acquire basic skills in using it. This book explains the key CAD skills required to create plans, 3D models and perspectives. Detailed text and hundreds of screengrabs and visuals are used to demonstrate the various techniques and processes. 2D skills are shown using AutoCAD, SketchUp and Vectorworks, while 3D modelling and presentation techniques also include 3ds Max, Maya, Form-Z and Photoshop. The reader will learn how to simplify the software interface and tools in order to fo