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Nota di bibliografia	Includes bibliographical references and index.
Nota di contenuto	part 1. 2D drawing -- part 2. Modelling -- part 3. Rendering -- part 4. Presentation -- part 5. Overview and resources.
Sommario/riassunto	Computer-aided design (CAD) is the dominant design and drawing tool used in architecture, and all students need to acquire basic skills in using it. This book explains the key CAD skills required to create plans, 3D models and perspectives. Detailed text and hundreds of screengrabs and visuals are used to demonstrate the various techniques and processes. 2D skills are shown using AutoCAD, SketchUp and Vectorworks, while 3D modelling and presentation techniques also include 3ds Max, Maya, Form-Z and Photoshop. The reader will learn how to simplify the software interface and tools in order to fo