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Innovate; A Framework for Team Design; Applying the Team Framework to Schools; Using Multiple Types of Teams; The Cost of Getting It Wrong; To Sum Up; Part 3 Designing; Chapter 5 Motivate the Students; The Importance of Student Willingness to Learn; The Jobs-to-Be-Done Theory; Students' Jobs to Be Done; The Architecture of a Job; Fulfilling the Job for Students; What to Integrate, and How; Blended Learning's Role in Fulfilling Student Jobs; The Danger of Asking Students to Change Jobs; To Sum Up; Chapter 6 Elevate Teaching Designing the Teacher Role from the Student Perspective Designing the Teacher Role from the Teacher Perspective; Doing Right for Students and Teachers; To Sum Up; Chapter 7 Design the Virtual and Physical Setup; Product Architecture and Interfaces; The Shift in Personal Computer Architecture; The Shift toward Modularity in Education; Integrated versus Modular Online Content; Integrated versus Modular Operating Systems; Integrated versus Modular Physical Space; Aligning Your Strategy to Your Circumstances; To Sum Up; Appendix 7.1: Snapshot of Online Content in Use Among K-12 Blended Programs Chapter 8 Choose the Model Match the Model to the Type of Problem; Match the Model to the Type of Team; Match the Model to the Desired Student Experience; Match the Model to the Role of the Teacher; Match the Model to the Physical Space; Match the Model to the Availability of Internet-Enabled Devices; Prioritizing Options and Making the Selection; Moving toward Multiple Models; To Sum Up; Appendix 8.1: Which Blended-Learning Model Matches Your Circumstances Best?; Part 4 Implementing; Chapter 9 Create the Culture; What Is Culture?; The Power of Culture for Children
The Power of Culture in Schools

Sommario/riassunto

Navigate the transition to blended learning with this practical field guide Blended is the practical field guide for implementing blended learning techniques in K-12 classrooms. A follow-up to the bestseller *Disrupting Class* by Clayton M. Christensen, Michael Horn, and Curtis Johnson, this hands-on guide expands upon the blended learning ideas presented in that book to provide practical implementation guidance for educators seeking to incorporate online learning with traditional classroom time. Readers will find a step-by-step framework upon which to build a more student-centered system, along
