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Collana	Frontiers in artificial intelligence and applications Computational models of argument
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Nota di contenuto	Title Page; Preface; Programme Committee; Additional Reviewers; Contents; Part I. Invited Talks; The Long and Winding Road: Forty Years of Argumentation; Formal Dialectic: From Aristotle to Pragma- Dialectics, and Beyond; Multiple Logics Within Argument: How Defeasible and Classical Reasoning Work Together; Part II. Innovative Applications; Some Facets of Argument Mining for Opinion Analysis; An Inquiry Learning Environment for Scientific Argumentation; Semi- Automated Argumentative Analysis of Online Product Reviews; Arguing with Preferences in EcoBioCap An Analysis and Hypothesis Generation Platform for Heterogeneous Cancer DatabasesMaking Sense of Macro- and Micro-Argumentation in Policy-Deliberation: Visualisation Techniques and Representation Formats; Towards an Argument-Based Music Recommender System; Arguing About Firewall Policy; Part III. Regular Papers; A General QBF- Based Formalization of Abstract Argumentation Theory; Some Foundations for Probabilistic Abstract Argumentation; Argument Aggregation: Basic Axioms and Complexity Results; The Equational Approach to CF2 Semantics

Argumentation Games for Admissibility and Cogency Criteria; Uniform Argumentation Frameworks; Dishonest Arguments in Debate Games; On the Use of Presumptions in Structured Defeasible Reasoning; Automated Deployment of Argumentation Protocols; On Preferred Extension Enumeration in Abstract Argumentation; Towards Experimental Algorithms for Abstract Argumentation; A Dialogue Game for Coalition Structure Generation with Self-Interested Agents; Complexity of Logic-Based Argumentation in Schaefer's Framework; Argumentation Dialogues for Two-Agent Conflict Resolution; Comparing the Expressiveness of Argumentation Semantics; Computational Aspects of cf2 and stage2 Argumentation Semantics; Tactics and Concessions for Argumentation-Based Negotiation; Default Reasoning About Actions via Abstract Argumentation; Resolutions in Structured Argumentation; Mechanism Design for Argumentation-Based Persuasion; Persuasion Strategies for Argumentation About Plans; Selecting Extensions in Weighted Argumentation Frameworks; Group Persuasion Through Uncertain Audience Modelling; On Input/Output Argumentation Frameworks; Dialogue Templates for Automatic Argument Processing; Valued-Based Argumentation for Tree-Like Value Graphs; Interchanging Arguments Between Carneades and AIF; Towards Argument-Based Foundation for Sceptical and Credulous Dialogue Games; The Structure of Ad Hominem Dialogues; Towards Argumentation About Subjective Probabilities; Argument Schemes for Reasoning About Trust; Clarifying Some Misconceptions on the ASPIC+ Framework; Generating Abstract Arguments: A Natural Language Approach; Towards Argumentation with Symbolic Dempster-Shafer Evidence; Conditional Acceptance Functions; Grounded Semantics as Persuasion Dialogue; Picking the Right Expert to Make a Debate Uncontroversial
